



HORSES, FRIENDS AND FAIRPLAY

22. + 23. SEPTEMBER 2018 IN HOLZIKEN

★ THE PATTERNS ★

2-FACH AQHA/2-FACH SRHA & WALK TROT TRAIL
KIDS LEAD LINE
IN HAND TRAIL



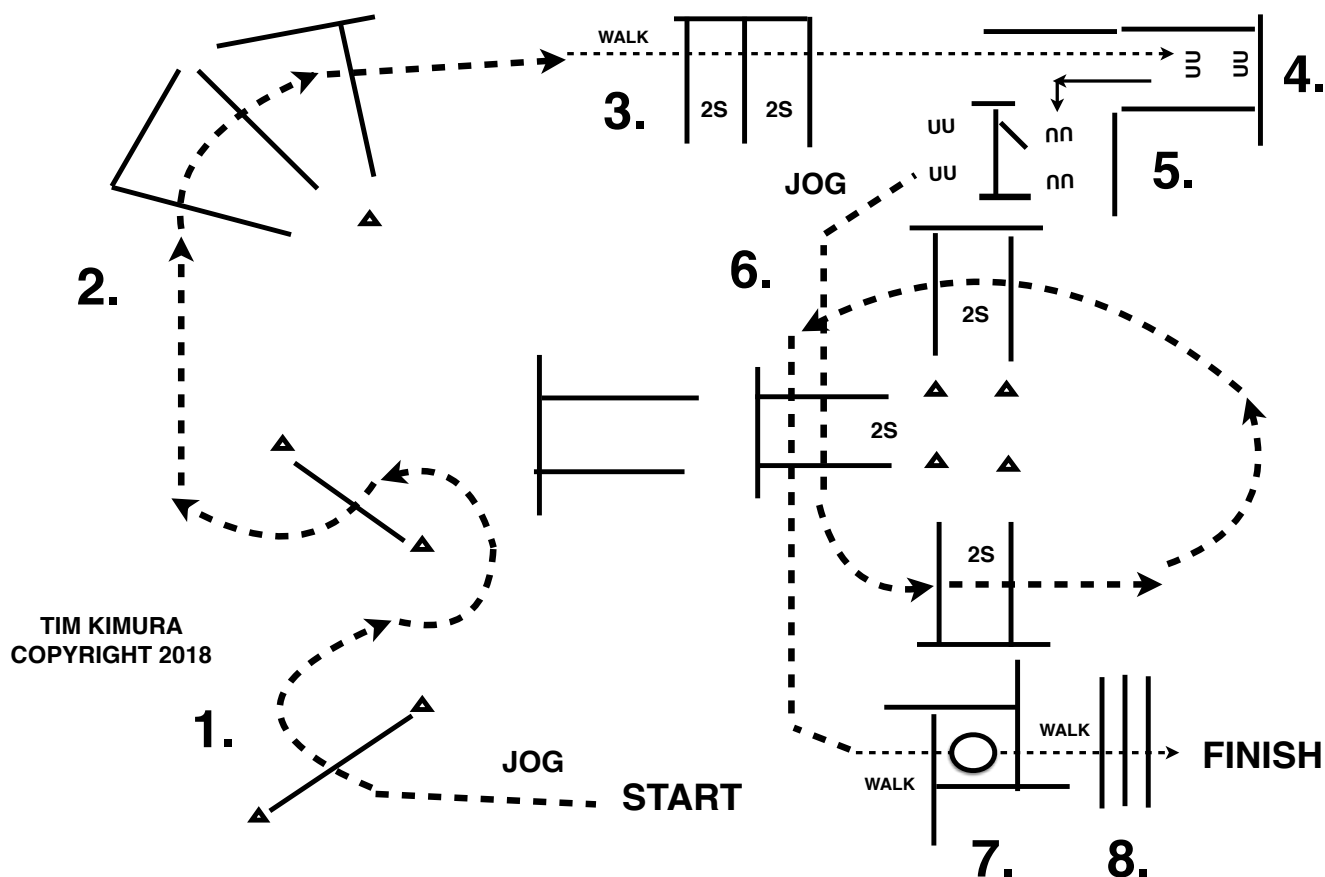
SWISS 
QUARTER
HORSE
ASSOCIATION

INFORMATIONEN UNTER:
WWW.SQHA.CH



Trail Pattern sponsored by Rebekka Blumer

IN HAND TRAIL AND WALK TROT TRAIL

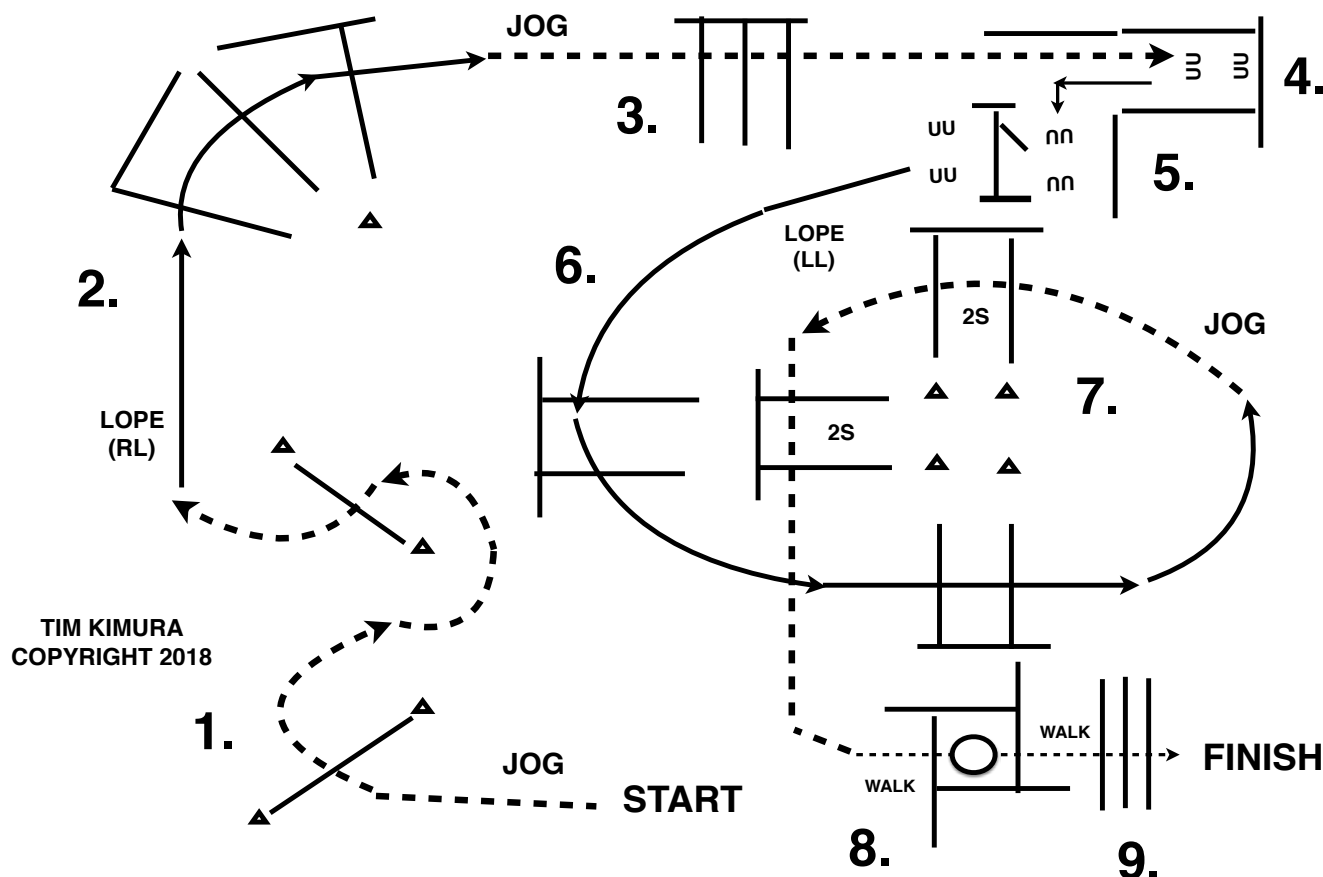


1. JOG OVER POLES AND JOG AROUND CONES.
2. JOG OVER POLES
3. BREAK TO THE WALK, WALK OVER POLES.
4. WALK INTO CHUTE, BACK BETWEEN POLES, BACK UP TO GATE.
5. GATE: OPEN GATE (LH) WALK RIDE OR LEAD THRU AND CLOSE GATE.
6. JOG OVER POLES
7. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
8. WALK OVER POLES.



Trail Pattern sponsored by Rebekka Blumer

NOVICE AMATEUR AND NOVICE YOUTH

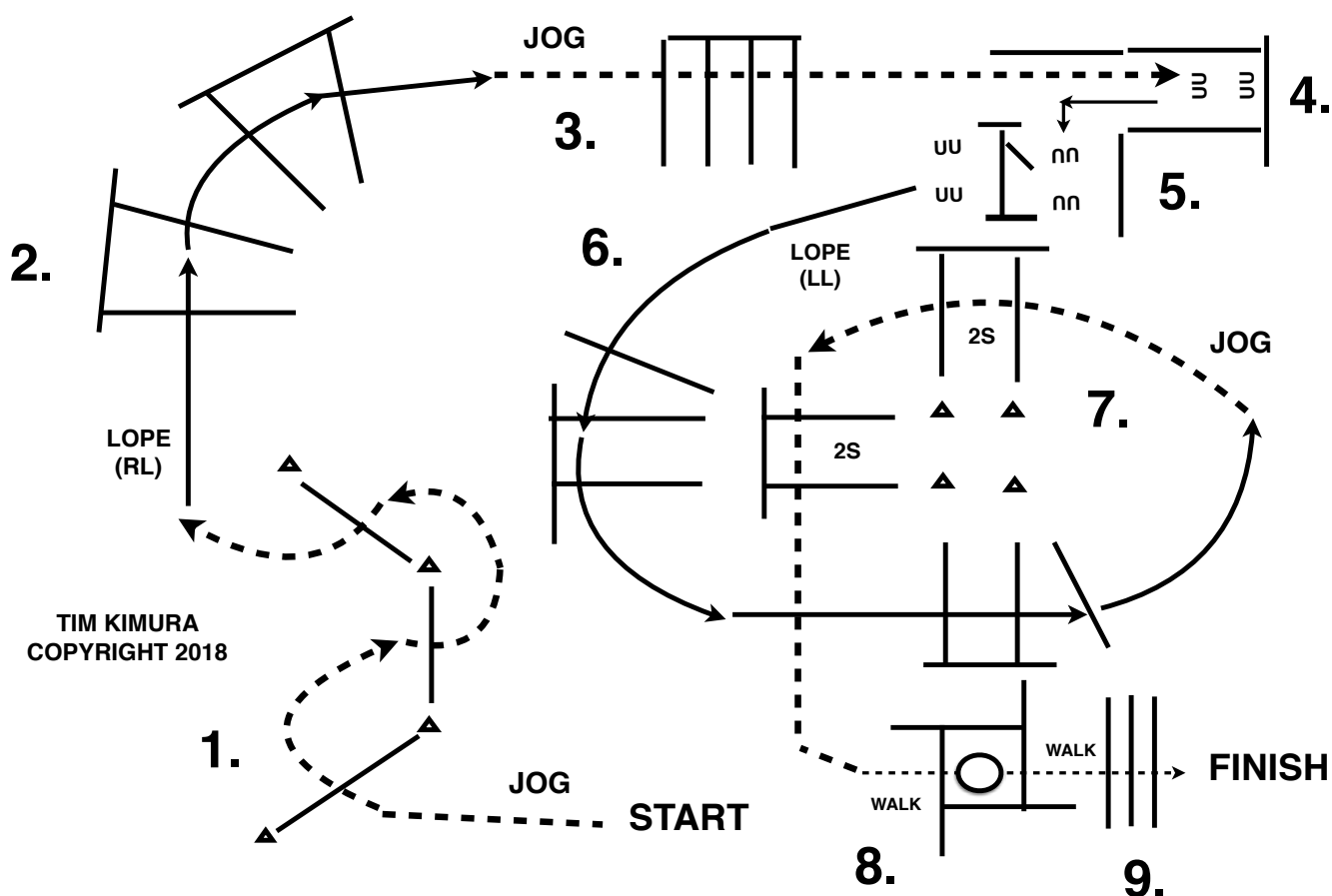


1. JOG OVER POLES AND JOG AROUND CONES.
2. LOPE OVER POLES (RL).
3. BREAK TO THE JOG, JOG OVER POLES.
4. JOG INTO CHUTE, BACK BETWEEN POLES, BACK UP TO GATE.
5. GATE: OPEN GATE (LH) RIDE THRU AND CLOSE GATE.
6. YOU MAY WALK FORWARD THEN LOPE OVER POLES (LL).
7. BREAK TO THE JOG, JOG OVER POLES, JOG UP TO BOX.
8. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
9. WALK OVER POLES.



Trail Pattern sponsored by Rebekka Blumer

AMATEUR AND YOUTH

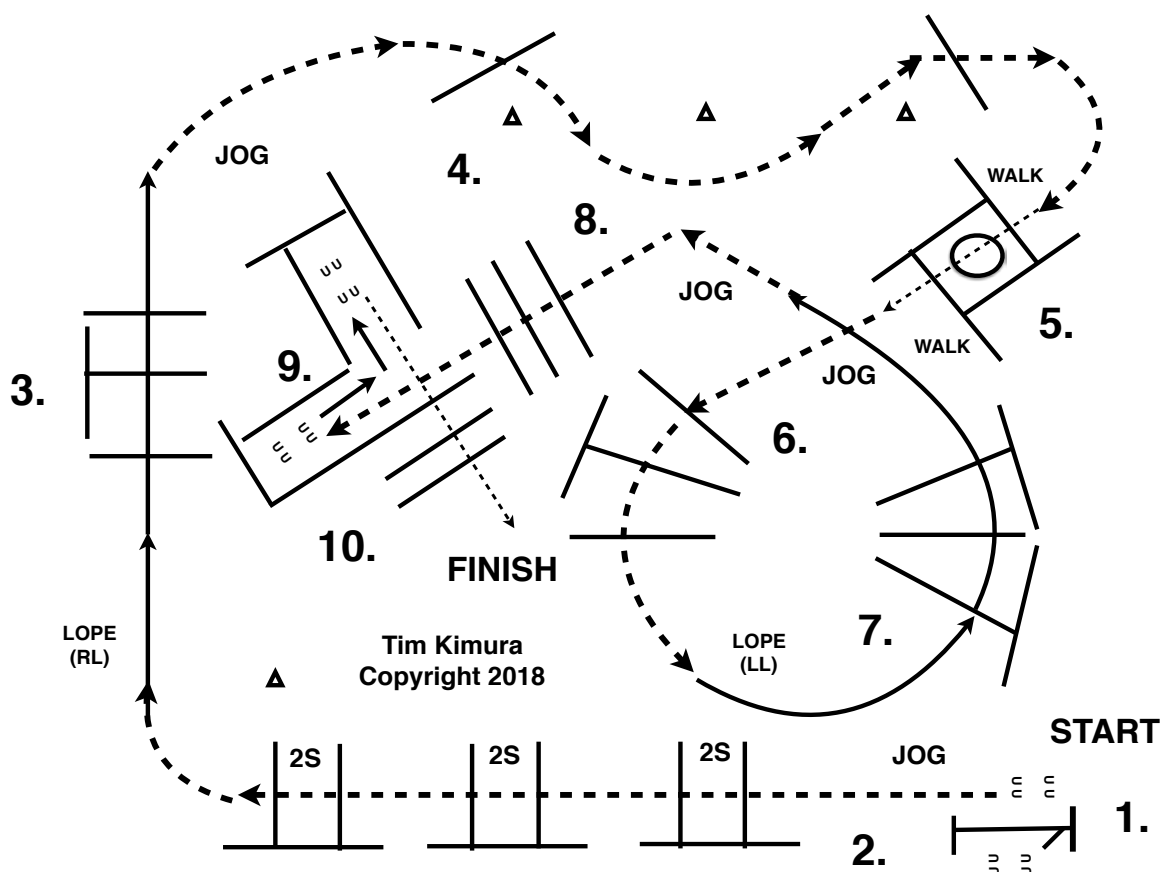


1. JOG OVER POLES AND JOG AROUND CONES.
2. LOPE OVER POLES (RL).
3. BREAK TO THE JOG, JOG OVER POLES.
4. JOG INTO CHUTE, BACK BETWEEN POLES, BACK UP TO GATE.
5. GATE: OPEN GATE (LH) RIDE THRU AND CLOSE GATE.
6. YOU MAY WALK FORWARD THEN LOPE OVER POLES (LL).
7. BREAK TO THE JOG, JOG OVER POLES, AND JOG UP TO BOX.
8. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
9. WALK OVER POLES.



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MAKE TRAIL GREAT AGAIN... JUNIOR TRAIL



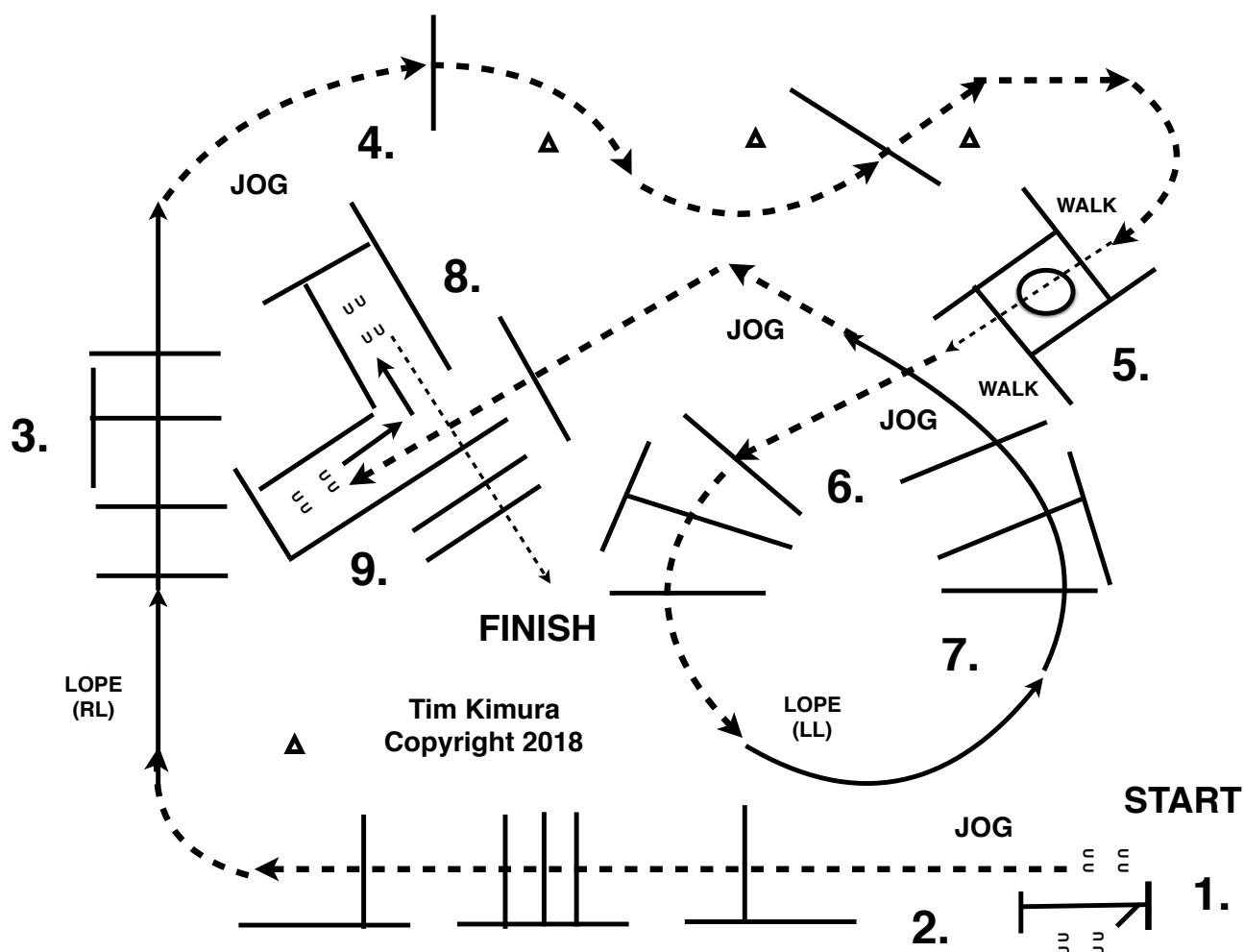
- | | |
|-------------------------------|-------------------------|
| 1. GATE LH RIDE THRU CLOSE. | 6. JOG OVER POLES |
| 2. JOG OVER POLES. | 7. LOPE OVER POLES (LL) |
| 3. LOPE OVER POLES (RL) | 8. JOG OVER POLES. |
| 4. JOG THRU SERPENTINE | 9. JOG INTO CHUTE, |
| JOE OVER POLES. | BACK THRU "L" |
| 5. WALK INTO BOX | 10. WALK OVER POLES |
| EXECUTE A 360 TURN EITHER WAY | |
| WALK OUT BOX. | |



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MAKE TRAIL GREAT AGAIN...

GREEN TRAIL



1. GATE LH RIDE THRU CLOSE.
2. JOG OVER POLES.
3. LOPE OVER POLES (RL)
4. JOG THRU SERPENTINE
JOG OVER POLES.
5. WALK INTO BOX
EXECUTE A 360 TURN EITHER WAY
WALK OUT BOX.

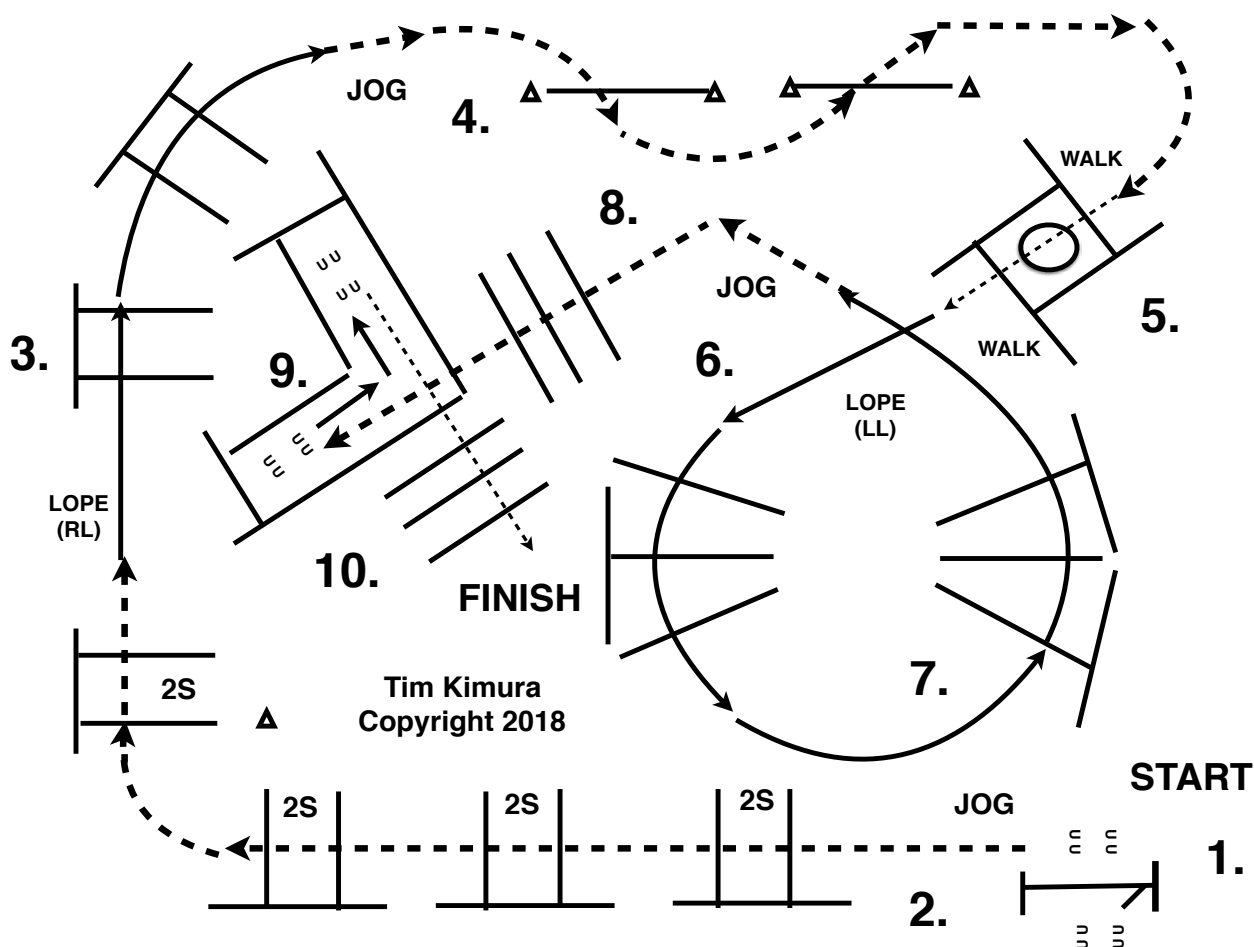
6. JOG OVER POLES
7. LOPE OVER POLES (LL)
8. JOG OVER POLE
JOG INTO CHUTE,
BACK THRU "L"
9. WALK OVER POLES



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MAKE TRAIL GREAT AGAIN...

SENIOR TRAIL



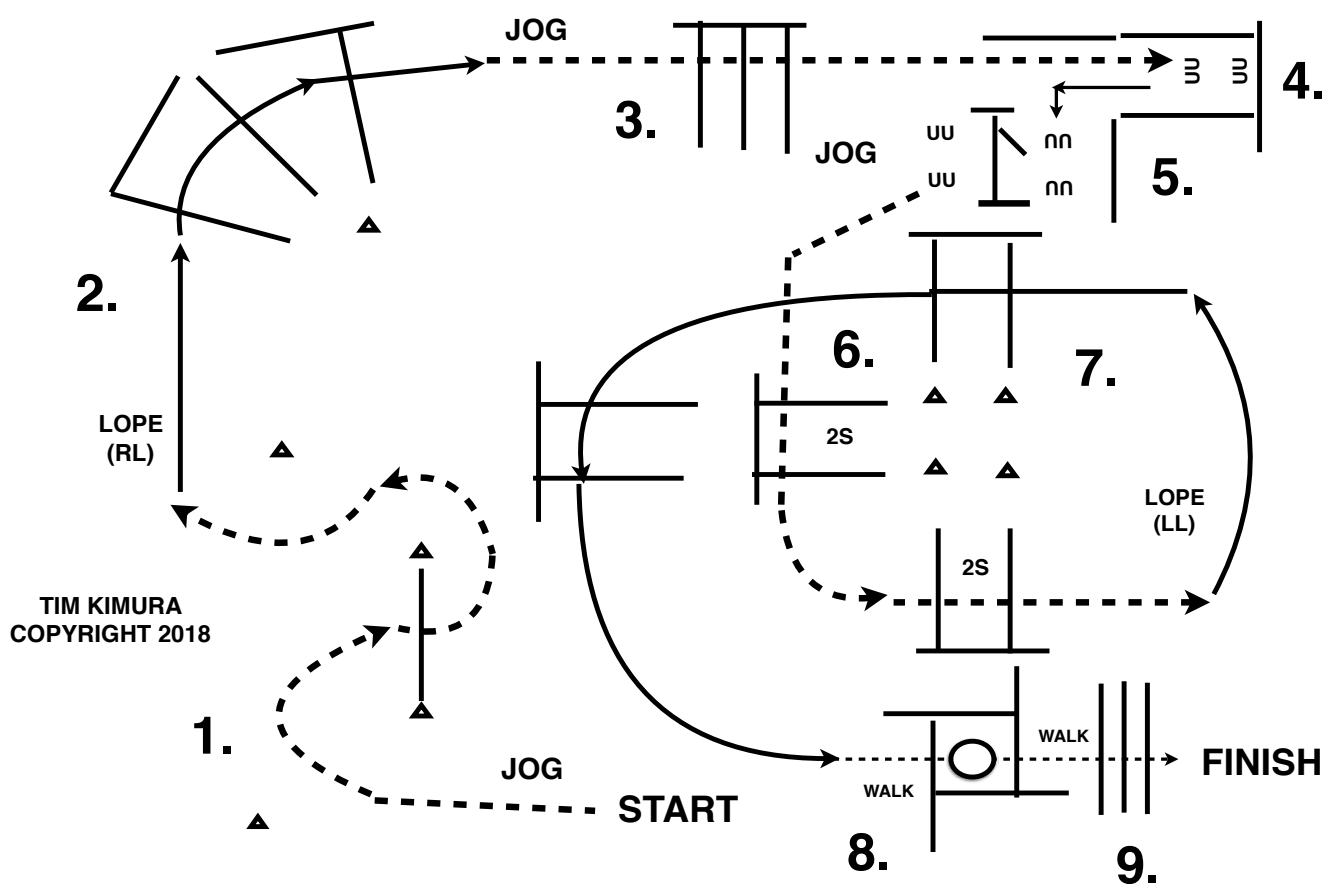
1. GATE LH RIDE THRU CLOSE.
2. JOG OVER POLES.
3. LOPE OVER POLES (RL)
4. JOG THRU SERPENTINE
JOG OVER POLES.
5. WALK INTO BOX
EXECUTE A 360 TURN EITHER WAY
WALK OUT BOX.

6. LOPE OVER POLES (LL)
7. LOPE OVER POLES (LL)
8. JOG OVER POLES.
9. JOG INTO CHUTE,
BACK THRU "L"
10. WALK OVER POLES



Trail Pattern sponsored by Rebekka Blumer

HOBBY HORSE TRAIL



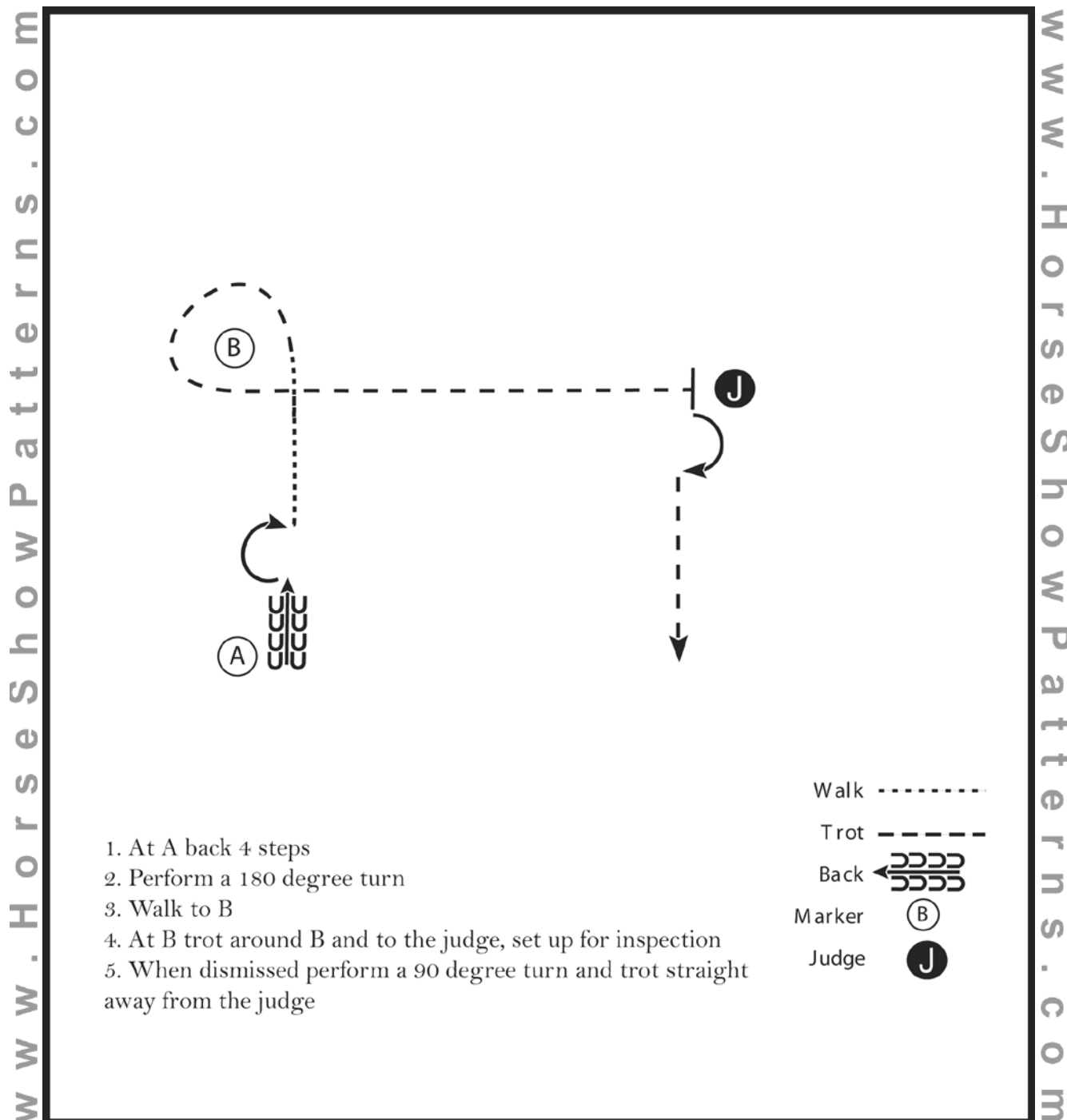
TIM KIMURA
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1. JOG OVER POLE AND JOG AROUND CONES.
2. LOPE OVER POLES (RL).
3. BREAK TO THE JOG, JOG OVER POLES.
4. JOG INTO CHUTE, BACK BETWEEN POLES, BACK UP TO GATE.
5. GATE: OPEN GATE (LH) RIDE THRU AND CLOSE GATE.
6. YOU MAY WALK FORWARD THEN JOG OVER POLES
7. LOPE OVER POLES (LL) LOPE UP TO BOX.
8. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
9. WALK OVER POLES.

SQHA Saddle Up Fall Show

Showmanship (Novice Youth and L1 Amateur)

Show Date: 22/23-09-2018



[S/2-1]

Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

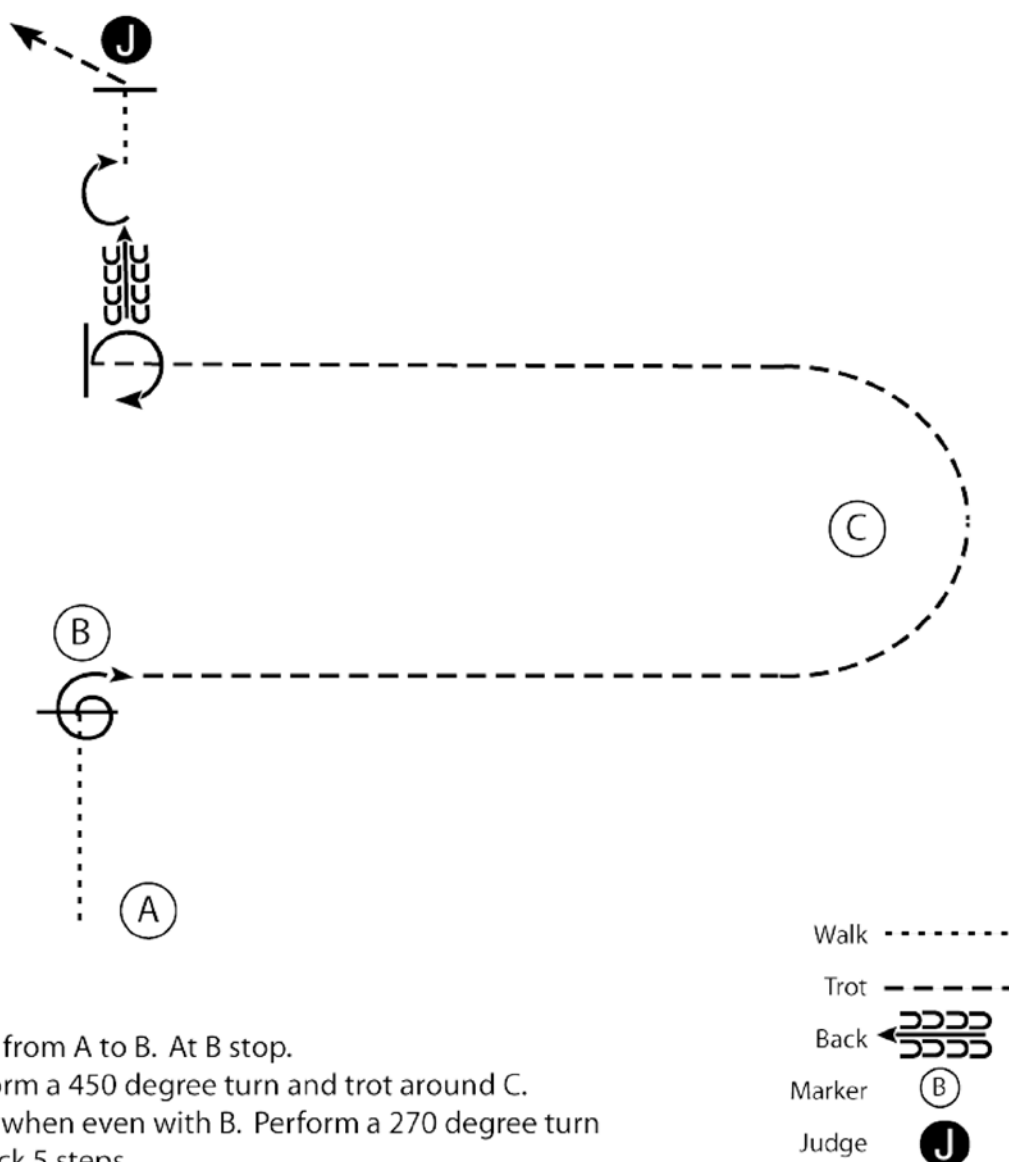
SQHA Saddle Up Fall Show

Showmanship (Amateur & Youth)

Show Date: 22/23-09-2018

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1. Walk from A to B. At B stop.
2. Perform a 450 degree turn and trot around C.
3. Stop when even with B. Perform a 270 degree turn and back 5 steps.
4. Perform a 180 degree turn. Walk to the Judge and set up for inspection.
5. When dismissed trot to the line-up.

[S/3-4]

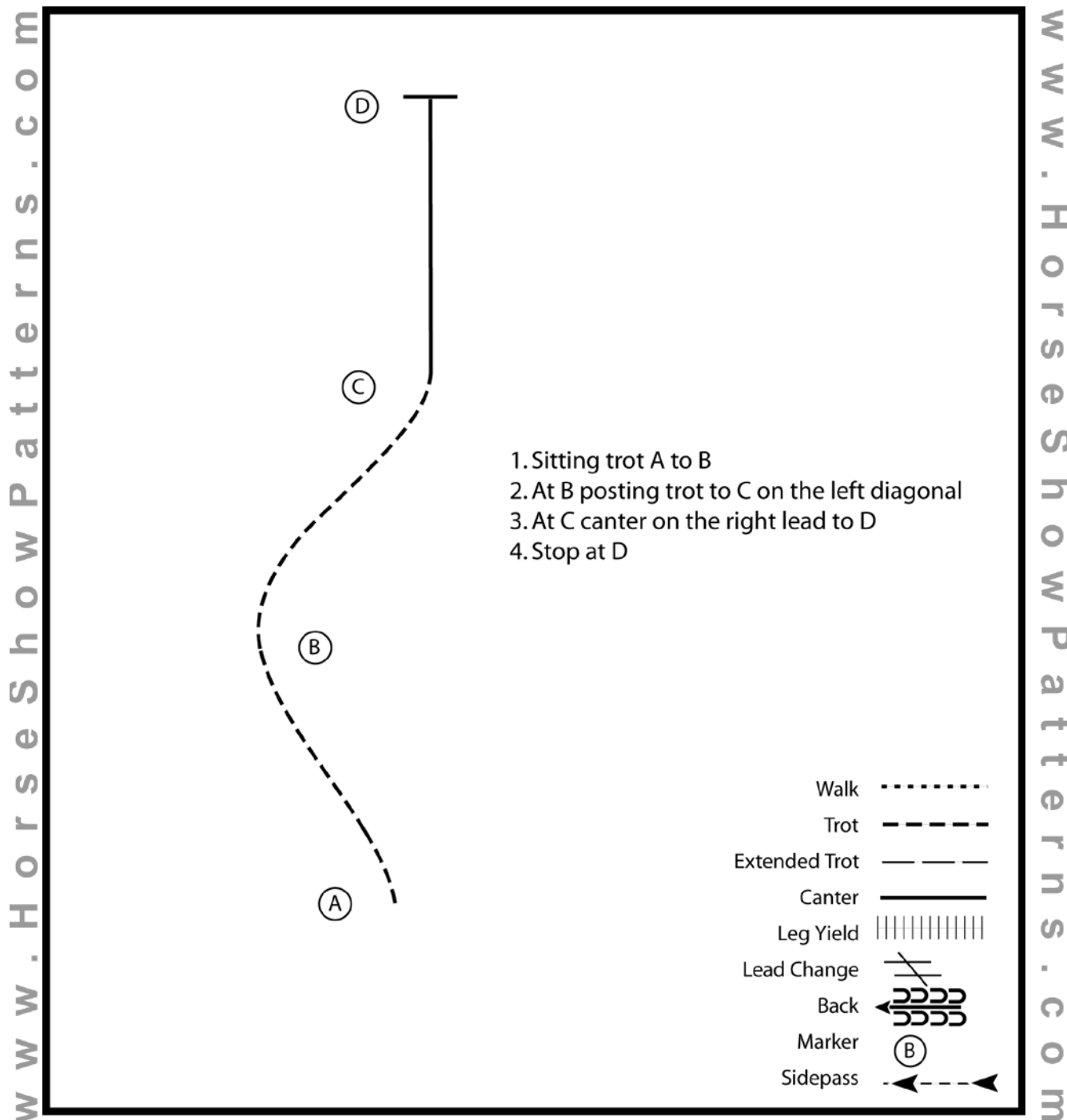
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

Hunt Seat Equitation (Novice Youth and L1 Amateur)

Show Date: 22/23-09-2018



[HSE/1-11]

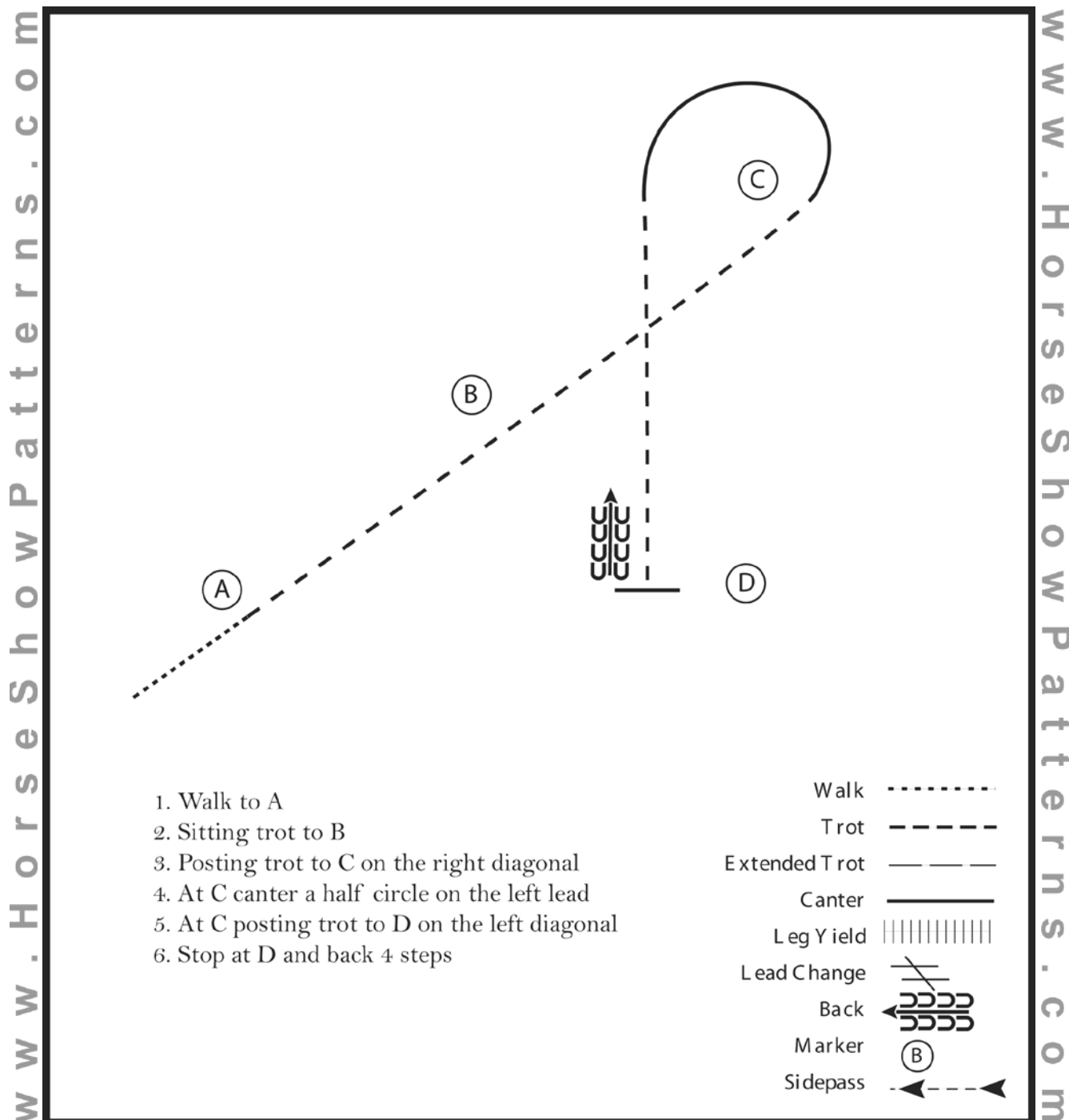
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

Hunt Seat Equitation (Amateur & Youth)

Show Date: 22/23-09-2018



[HSE/2-2]

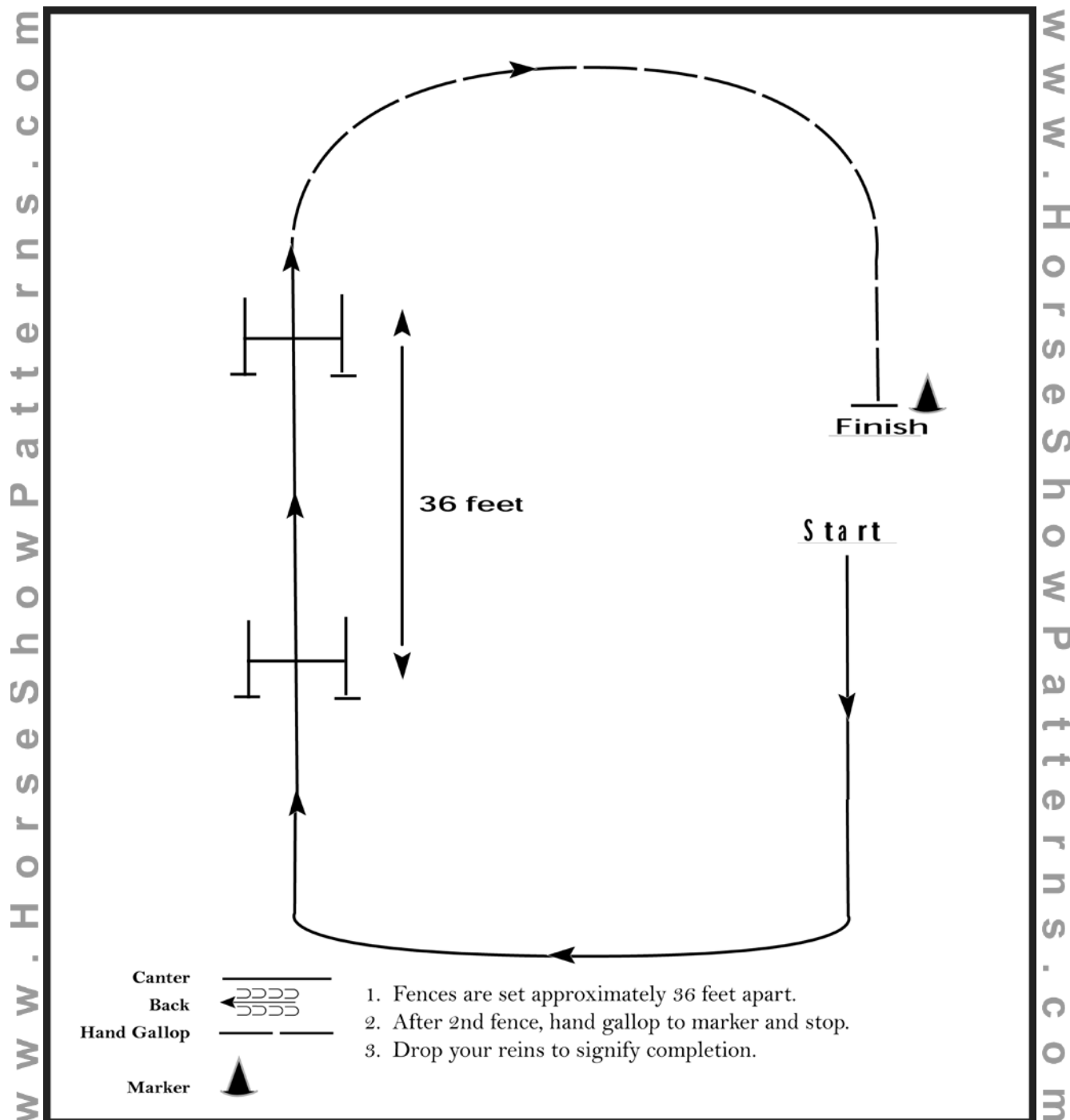
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

Hunter Hack (Amateur & Open all Ages)

Show Date: 22/23-09-2018



[HH/36-1]

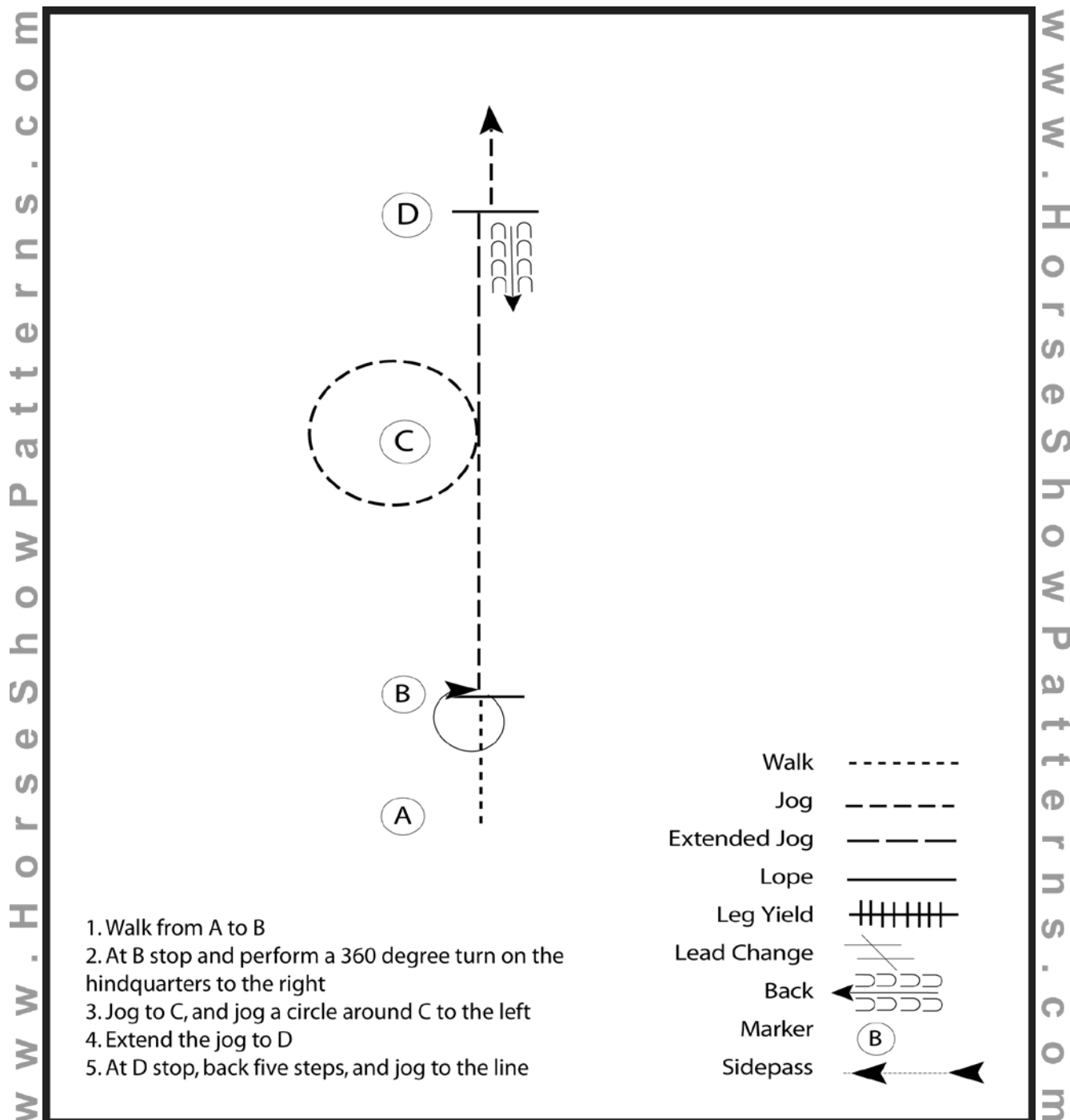
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

Western Horsemanship (Walk Trot Horsemanship Offen)

Show Date: 22/23-09-2018



[WH/WT-15]

Pattern Provided by:

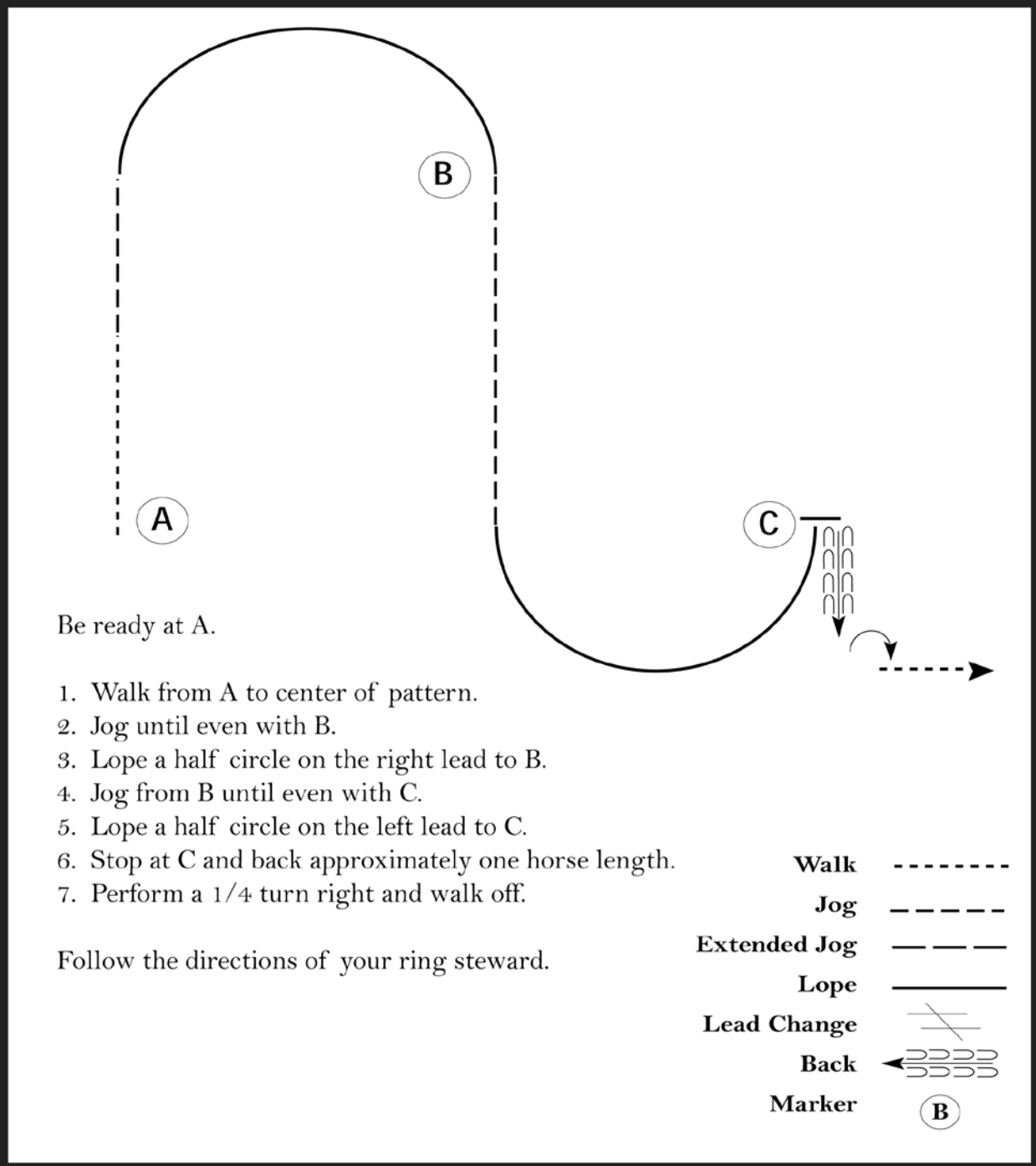
Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

Western Horsemanship (Novice Youth and L1 Amateur)

Show Date: 22/23-09-2018

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Be ready at A.

1. Walk from A to center of pattern.
2. Jog until even with B.
3. Lope a half circle on the right lead to B.
4. Jog from B until even with C.
5. Lope a half circle on the left lead to C.
6. Stop at C and back approximately one horse length.
7. Perform a 1/4 turn right and walk off.

Follow the directions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	=====
Lead Change	
Back	
Marker	

[WH/1-80]

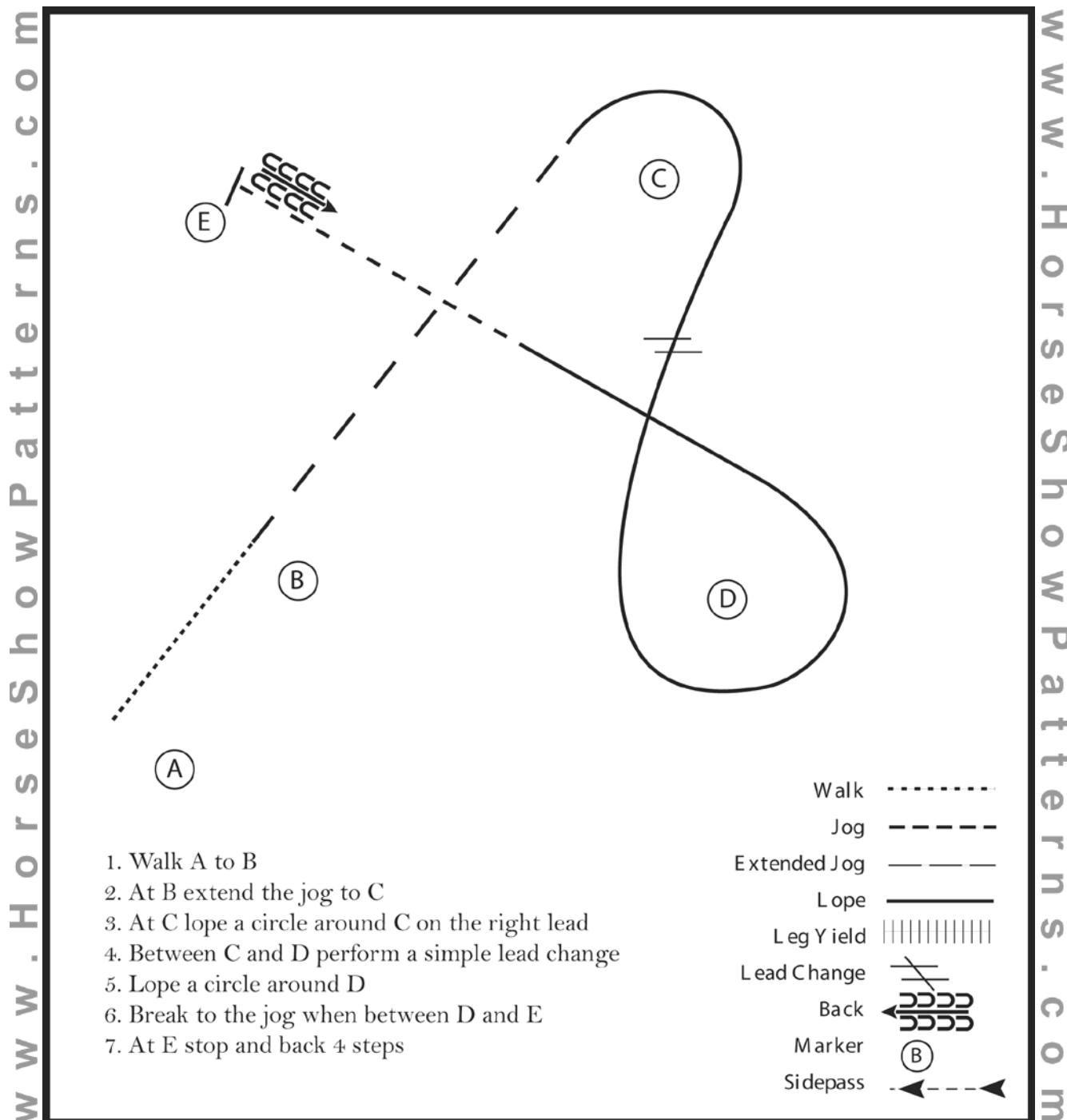
Pattern Provided by:

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SQHA Saddle Up Fall Show

Western Horsemanship (Amateur & Youth)

Show Date: 22/23-09-2018



[WH/2-11]

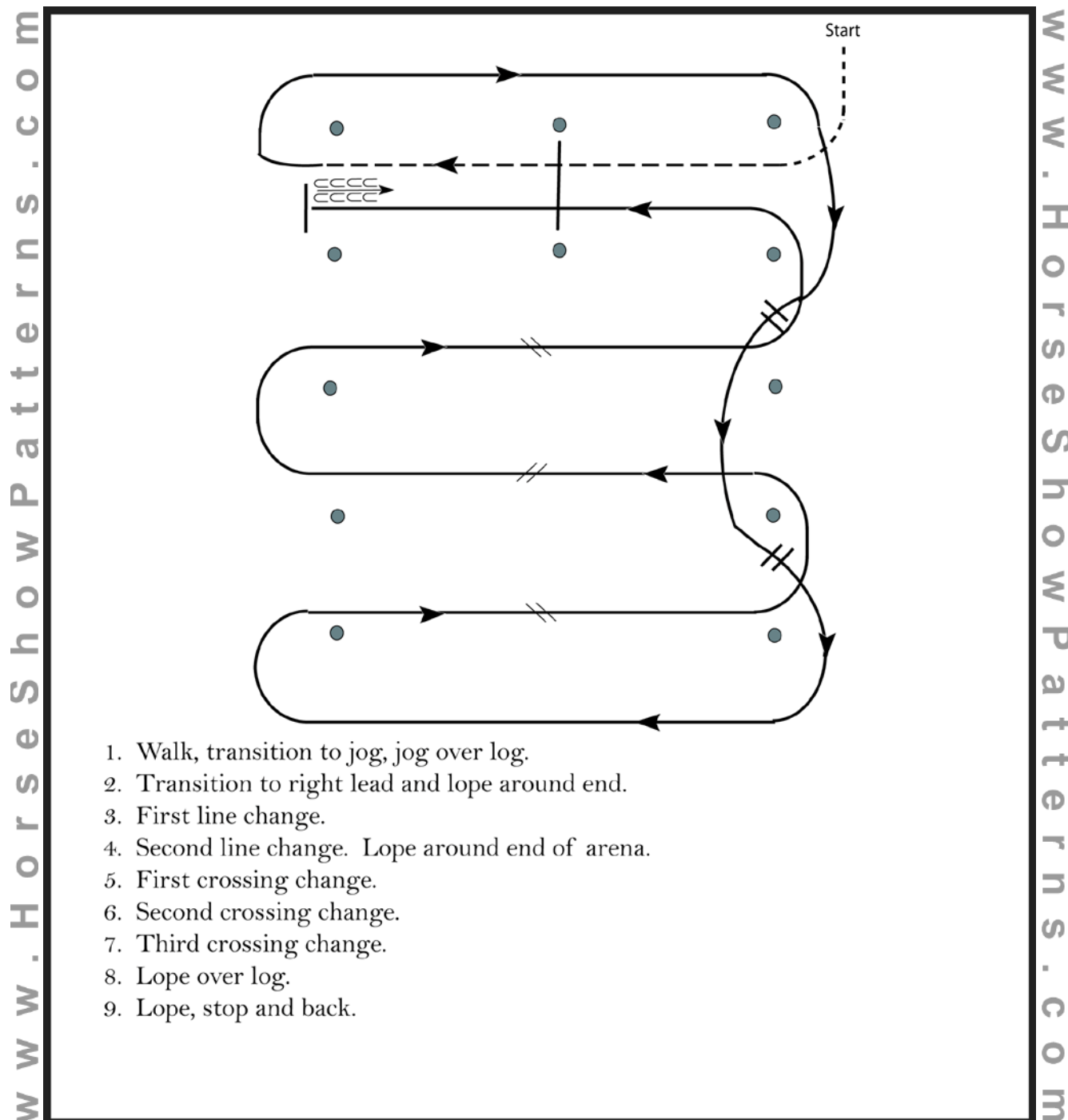
Pattern Provided by:

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SQHA Saddle Up Fall Show

Western Riding (L1 Amateur & L1 Open Green)

Show Date: 22/23-09-2018



[WR/GP-3]

Pattern Provided by:

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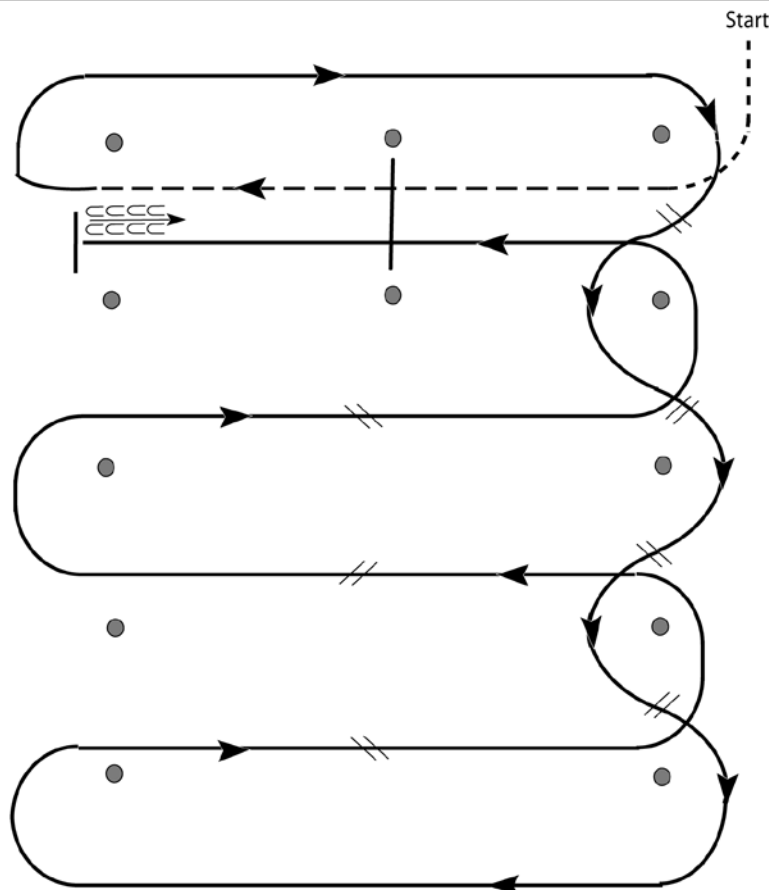
SQHA Saddle Up Fall Show

Western Riding (Amateur & Youth)

Show Date: 22/23-09-2018

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1. Walk, transition to jog, jog over log.
2. Transition to right.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Second crossing change.
9. Third crossing change.
10. Lope over log.
11. Lope, stop and back.

[WR/OP-4]

Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

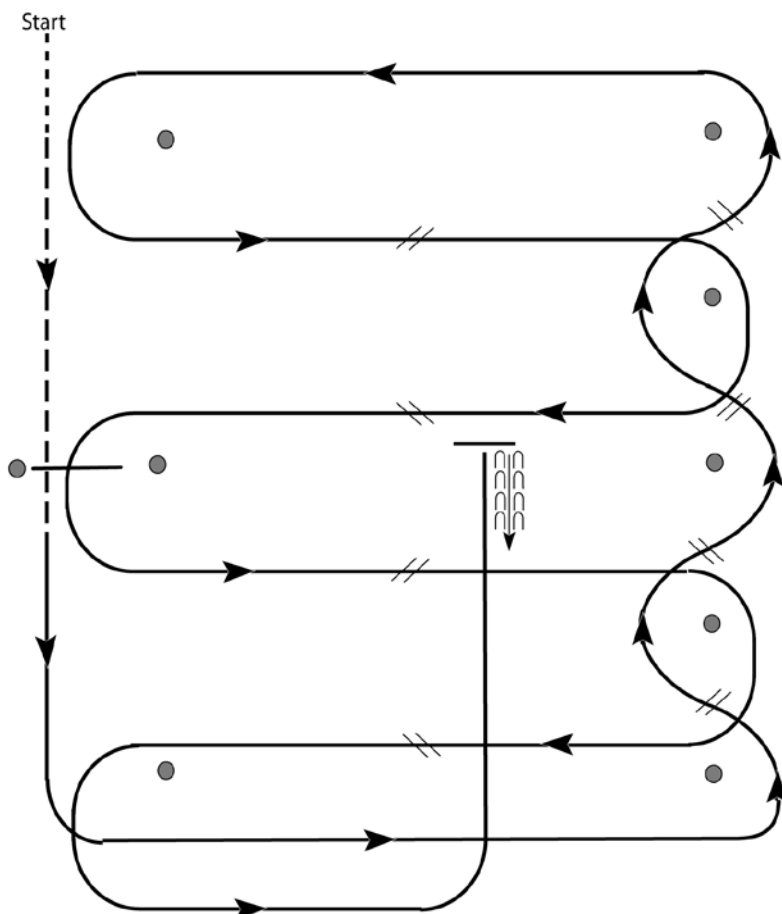
SQHA Saddle Up Fall Show

Western Riding (Open All Ages)

Show Date: 22/23-09-2018

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1. Walk and jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of the arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

[WR/OP-1]

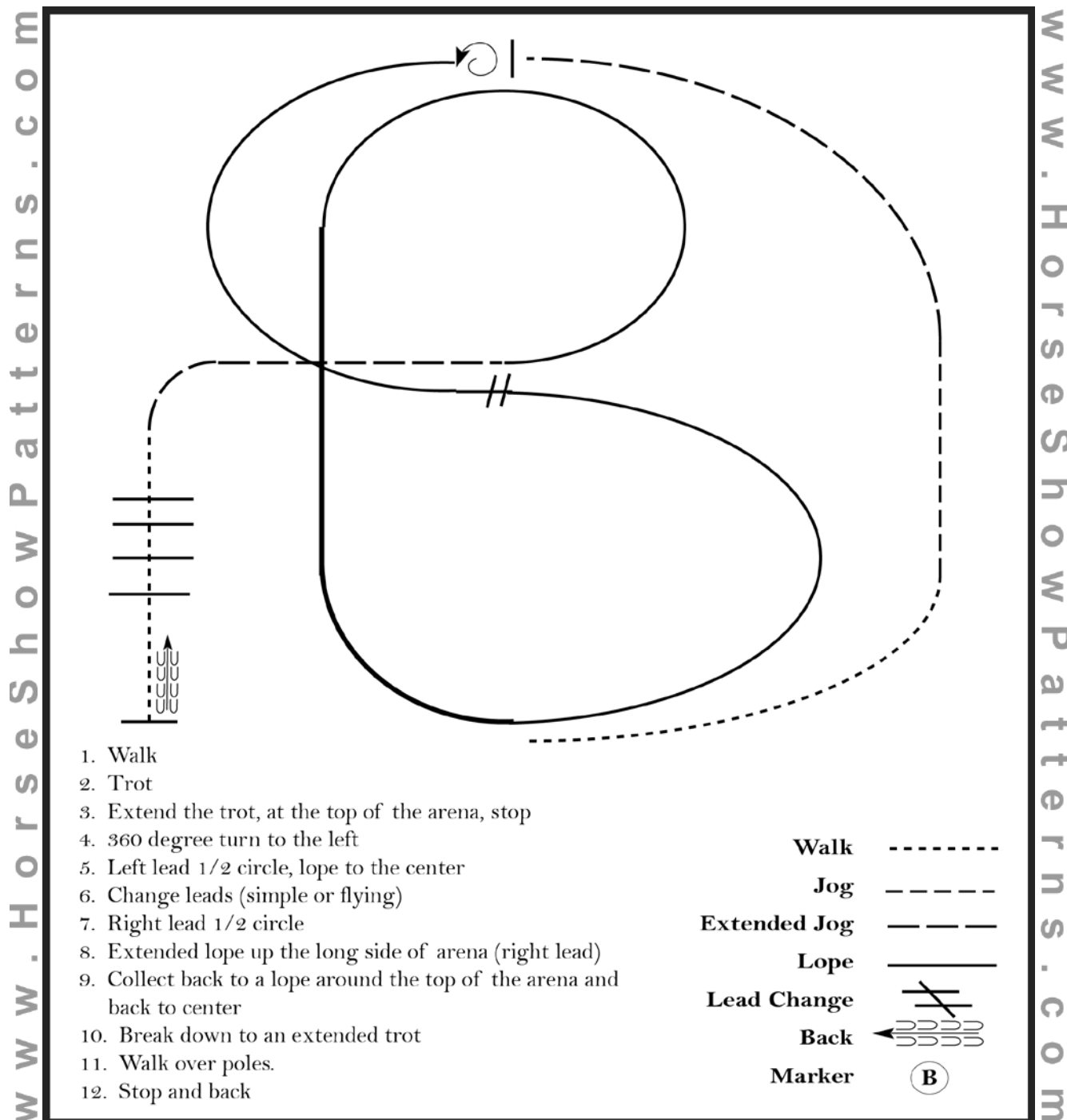
Pattern Provided by:

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SQHA Saddle Up Fall Show

AQHA Ranch Riding (Amateur & Youth)

Show Date: 22/23-09-2018



[RR/1]

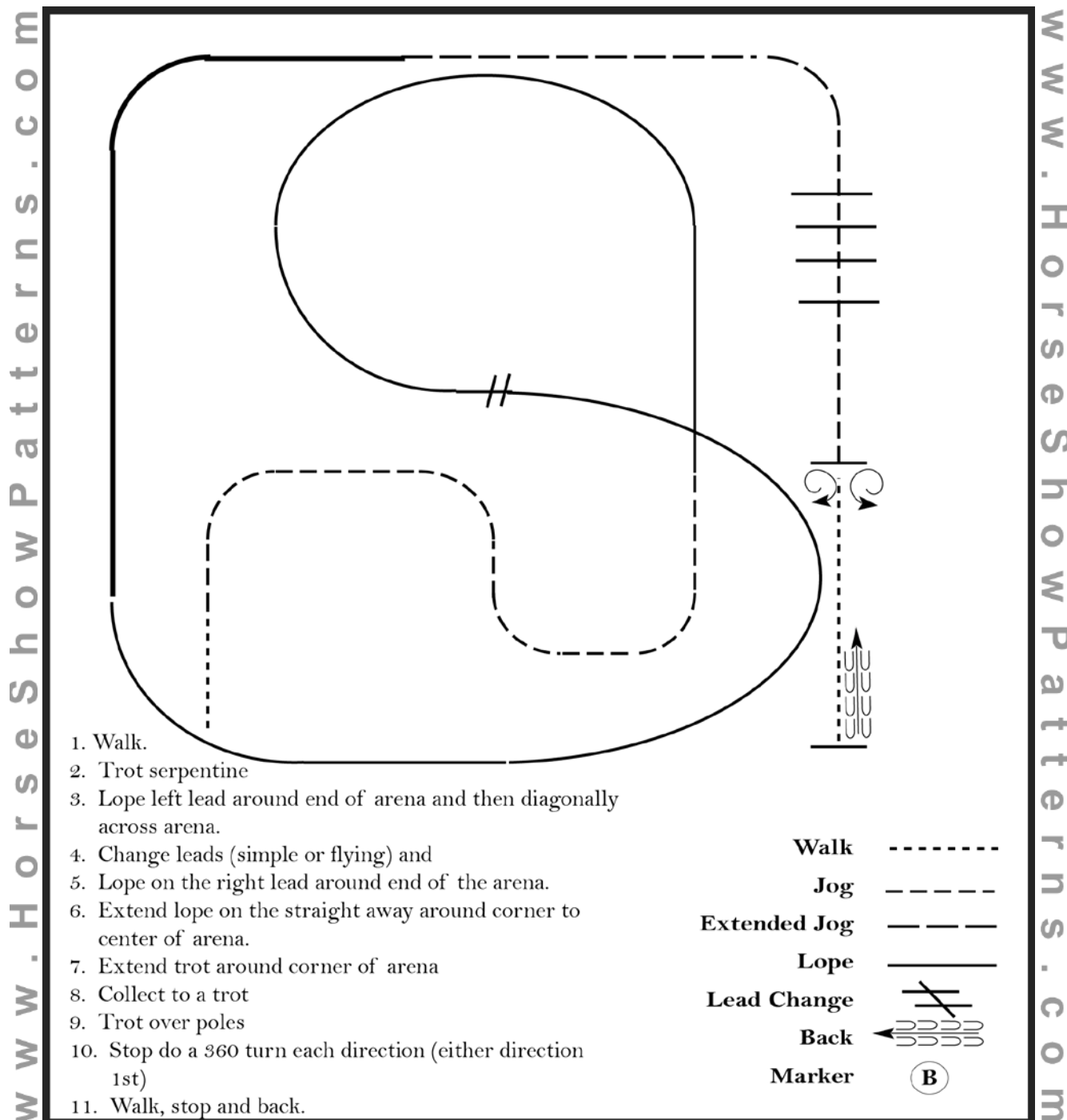
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

AQHA Ranch Riding (Open all Ages)

Show Date: 22/23-09-2018



[RR/4]

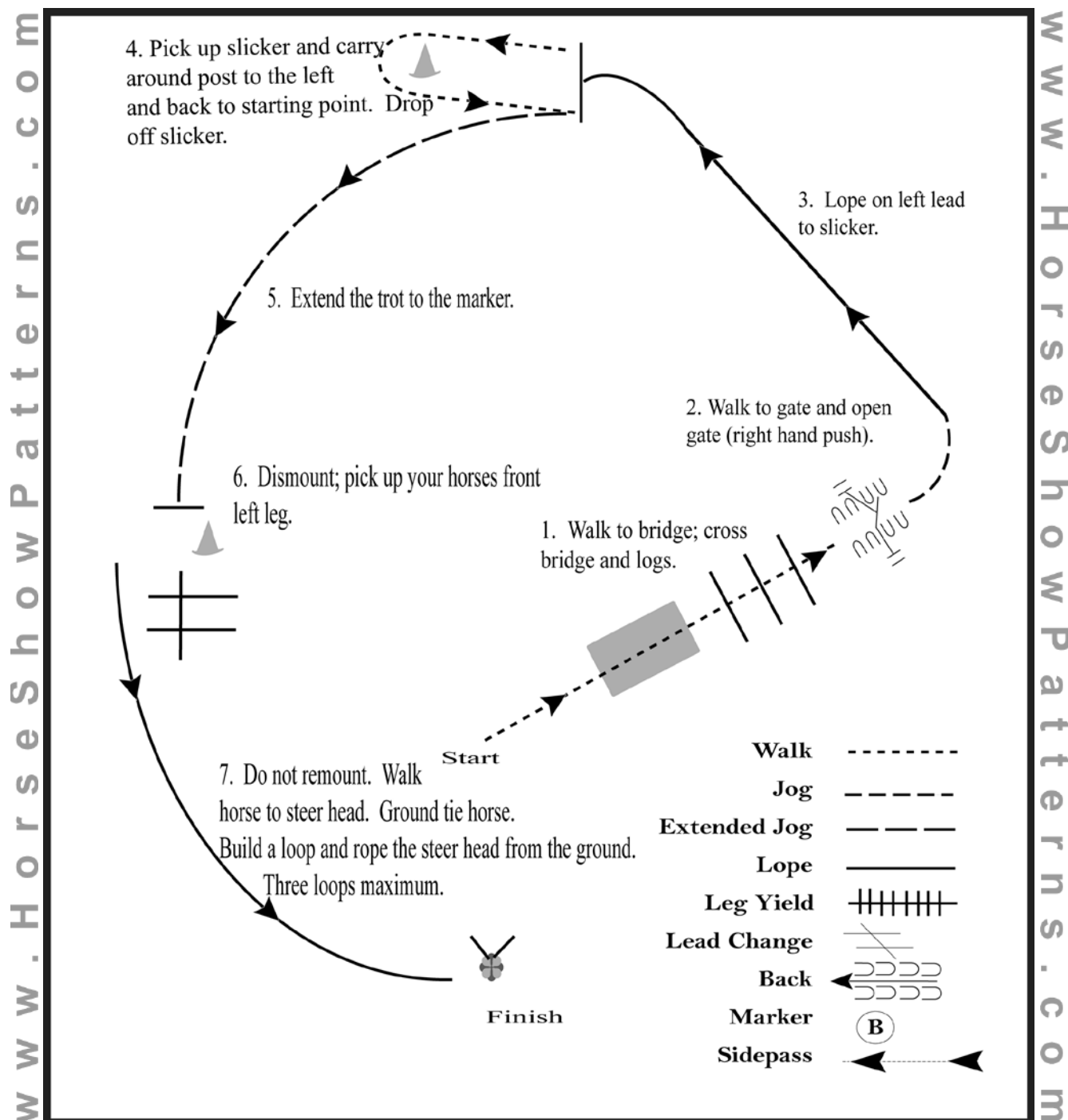
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

VRH Ranch Trail (Amateur)

Show Date: 22/23-09-2018



[RT/3]

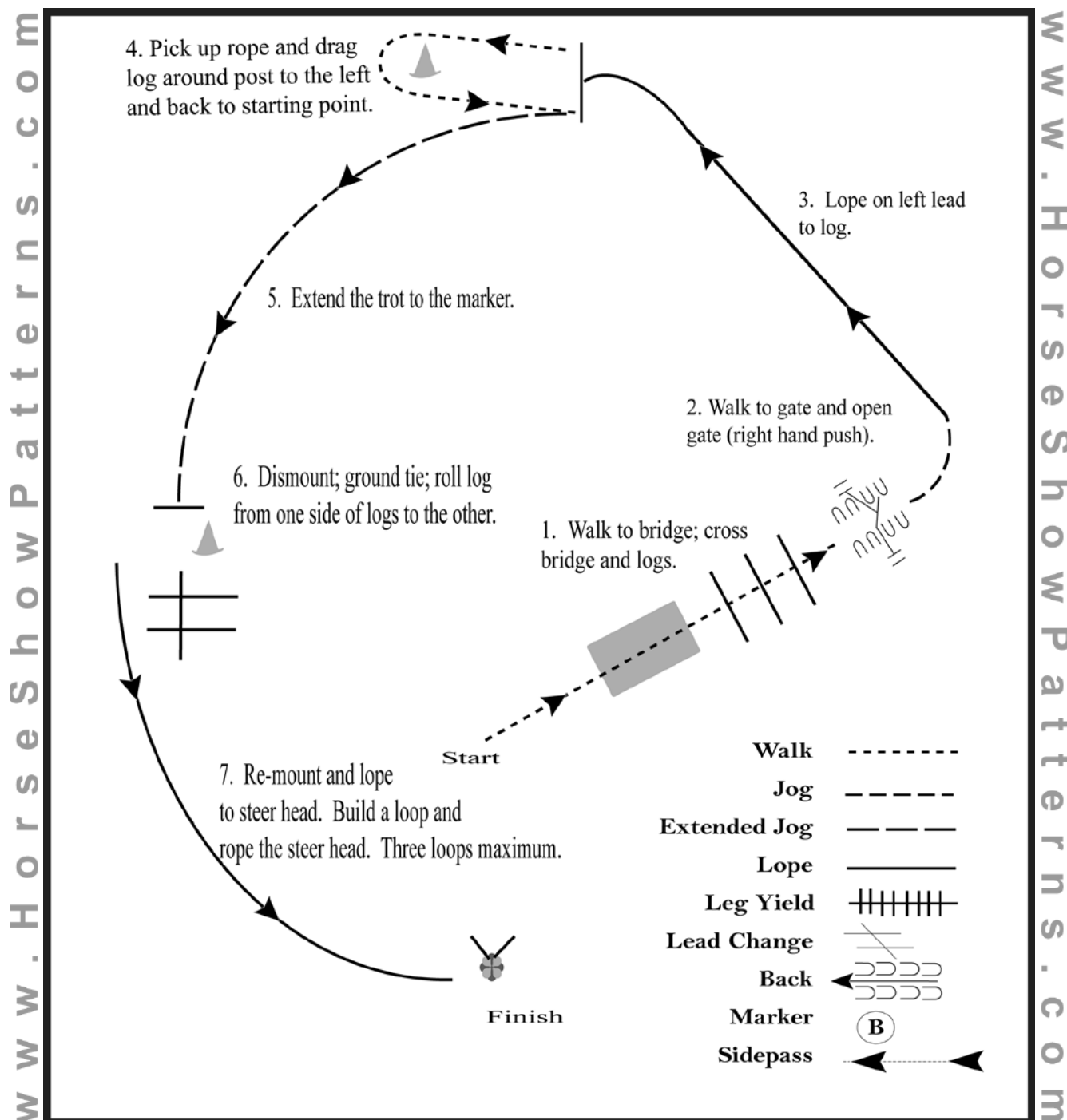
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

VRH Ranch Trail (Open)

Show Date: 22/23-09-2018



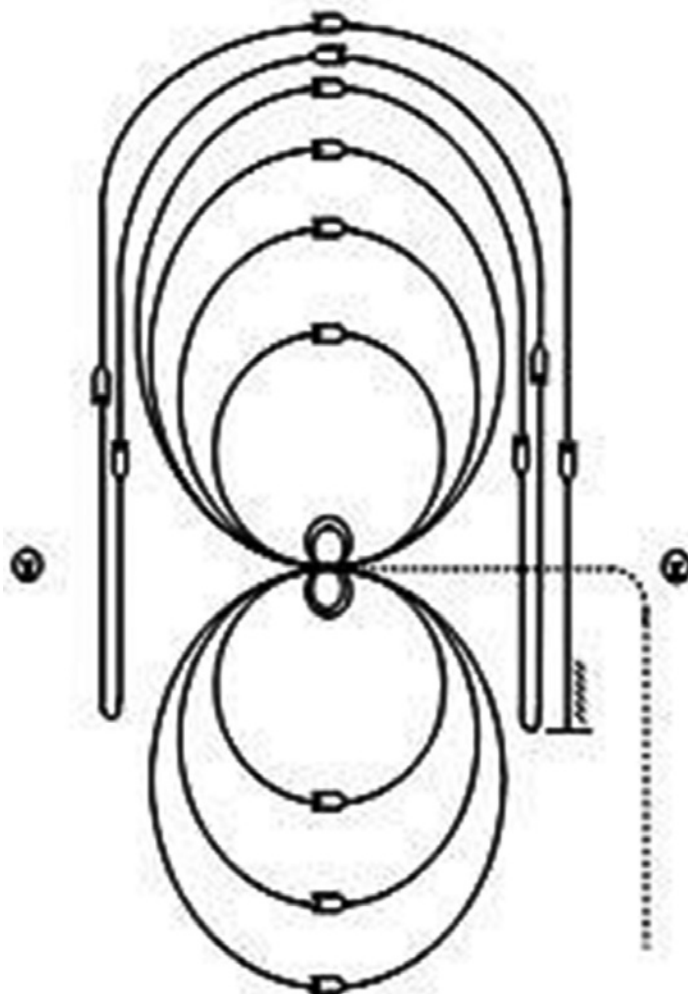
[RT/4]

Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

- 1.** Start by trotting into center of arena and either stop or walk before departure.
- 2.** Make a large fast circle to right on the right lead.
- 3.** Draw the second circle down to a small circle until you reach the center marker; stop.
- 4.** Do four right spins at the center marker; hesitate
- 5.** Begin on left lead and make a large fast circle
- 6.** Then a small circle, again drawing it down to the center of the arena, stop.
- 7.** Do four left spins, hesitate
- 8.** Take a right lead & make a large fast circle to the right, change leads and make a large fast circle to the left, change leads
- 9.** Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the marker and do a left roll back at least 20 feet from the wall or fence
- 10.** Continue back the arena, run down the left side of the arena past the center and do a right roll back at least 20 feet from the wall or fence
- 11.** Run down the right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.

AQHA VRH Open Ranch Reining



Mandatory Marker along Fence or Wall

The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows:

1. Start by trotting into center of arena and either stop or walk before departure.
2. Make a large fast circle to right on the right lead.
3. Draw the second circle down to a small circle until you reach the center marker; stop.
4. Do four right spins at the center marker; hesitate
5. Begin on left lead and make a large fast circle
6. Then a small circle, again drawing it down to the center of the arena, stop.
7. Do four left spins, hesitate
8. Take a right lead & make a large fast circle to the right, change leads and make a large fast circle to the left, change leads
9. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the marker and do a left roll back at least 20 feet from the wall or fence
10. Continue back the arena, run down the left side of the arena past the center and do a right roll back at least 20 feet from the wall or fence
11. Run down the right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.

SQHA Saddle Up Fall Show

AQHA Reining (Novice Youth & L1 Amateur & L1 Open Green)

Show Date: 22/23-09-2018

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Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena.
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

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[R/AQHAP-5]

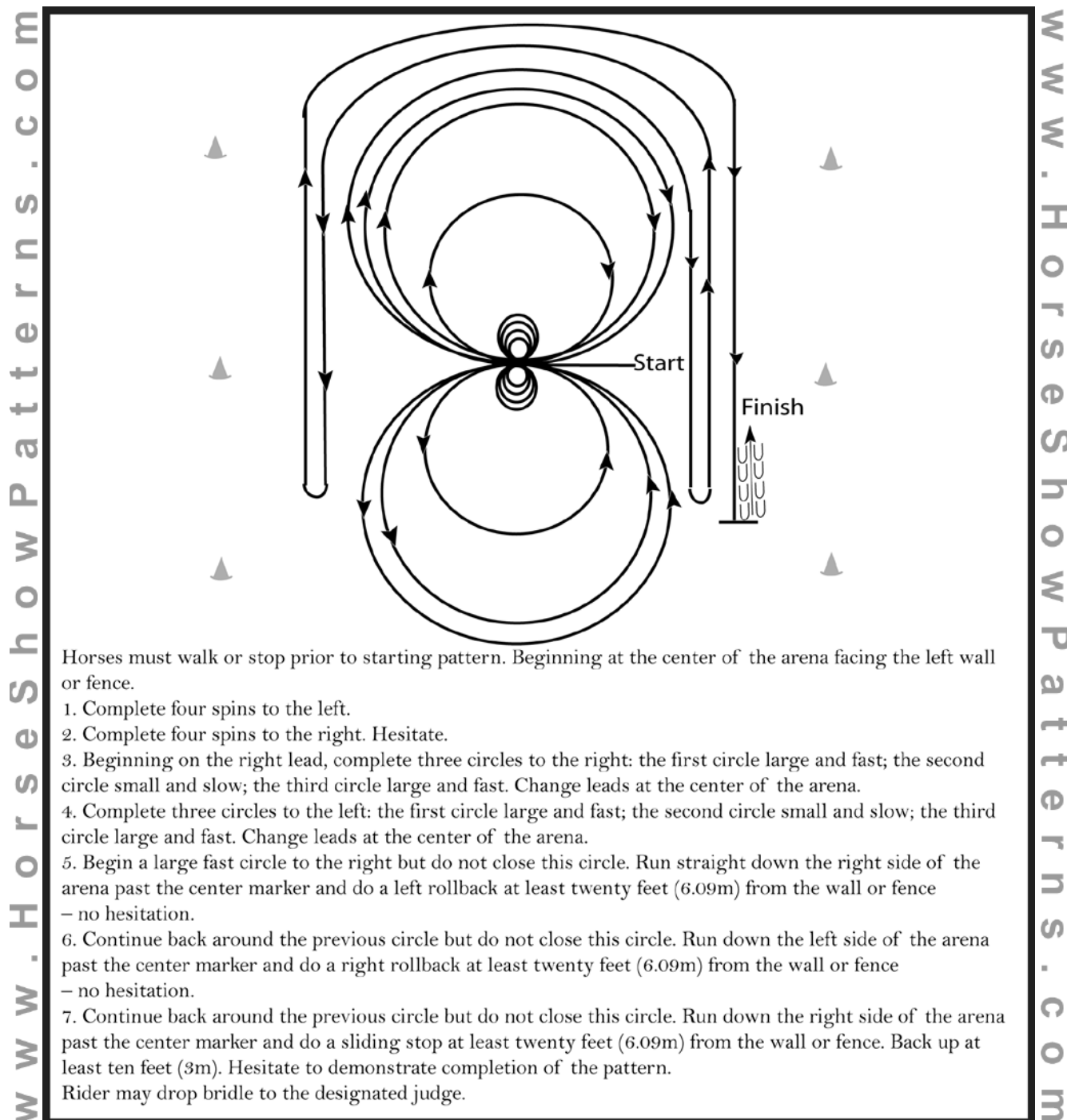
Pattern Provided by:

Anja Wenneke Astrup & Cedric LeRoux

SQHA Saddle Up Fall Show

AQHA Reining (Amateur & Open all Ages & Youth)

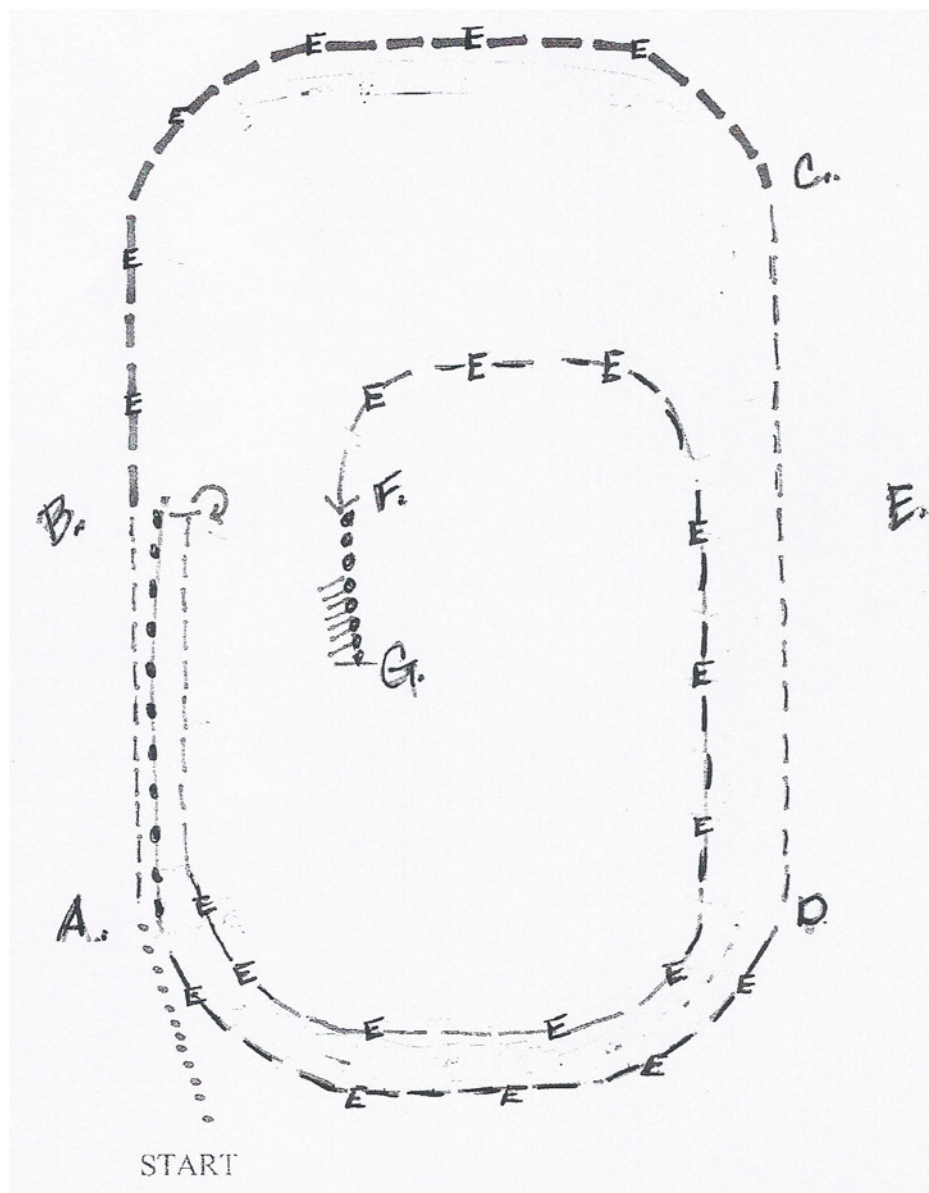
Show Date: 22/23-09-2018



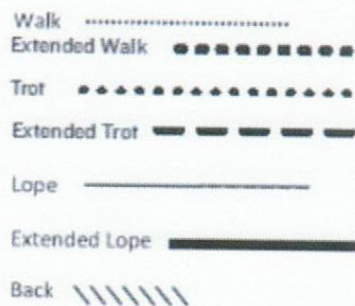
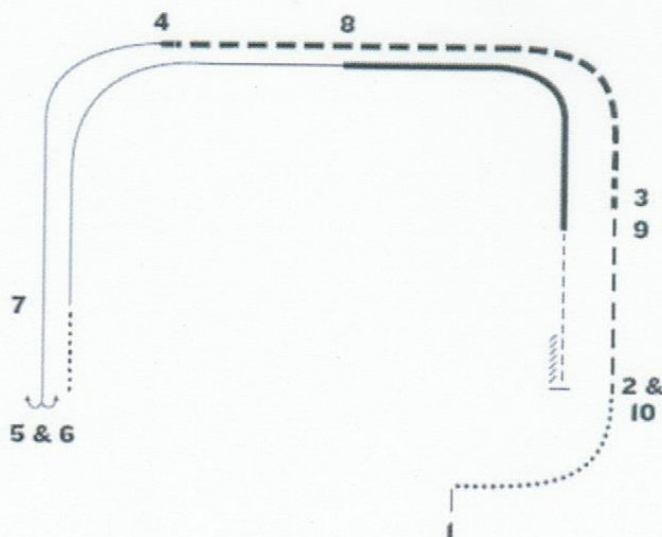
[R/AQHAP-8]

Pattern Provided by:

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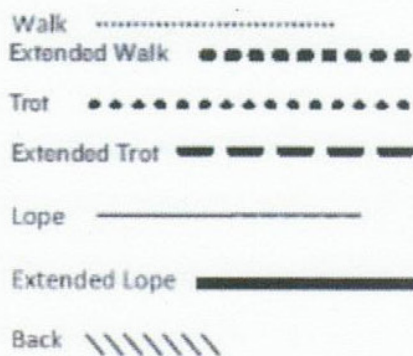
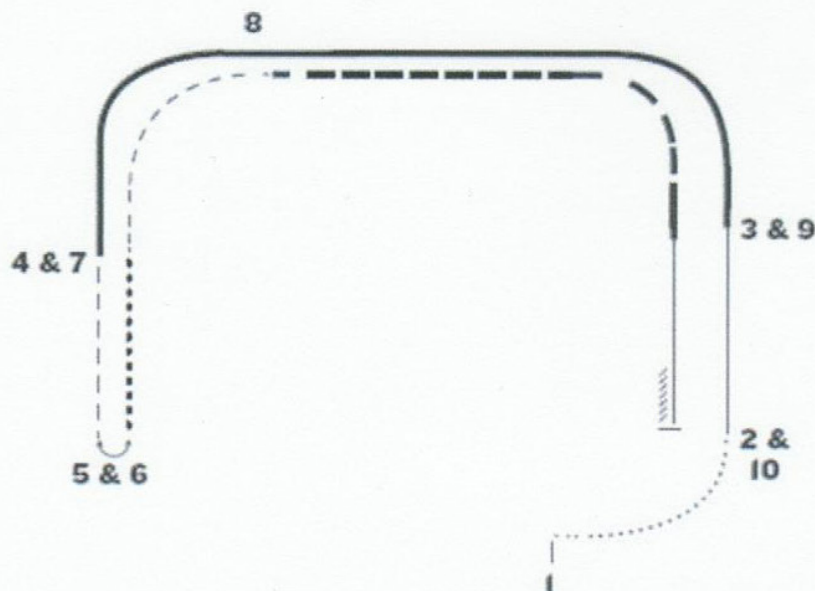
VRH Ranch Riding Pattern 1 AMATEUR



Beim Aufbau des Parcours werden folgende Maße empfohlen.
 Die Aufgabe kann in jede Richtung beginnen und es können wahlweise
 Marker gesetzt

1. Verstärkter Schritt von 1 bis 2 – 22,86 Meter (75 ft)
2. Trab von 2 bis 3 – 36,58 Meter (120 ft)
3. Verstärkter Trab von 3 bis 4 – 73,15 Meter (240 ft)
4. Galopp von 4 bis 5 – 45,72 Meter (150 ft)
5. Anhalten bei 5, Wendung (egal welche Richtung)
6. Schritt von 6 bis 7 – 9,14 Meter (30 ft)
7. Galopp von 7 bis 8 – 45,72 Meter (150 ft)
8. Verstärkter Galopp von 8 bis 9 – 60,96 Meter (200 ft)
9. Trab von 9 bis 10 – 27,43 Meter (90 ft)
10. Anhalten und Rückwärtsrichten bei 10, ungefähr eine Pferdelänge

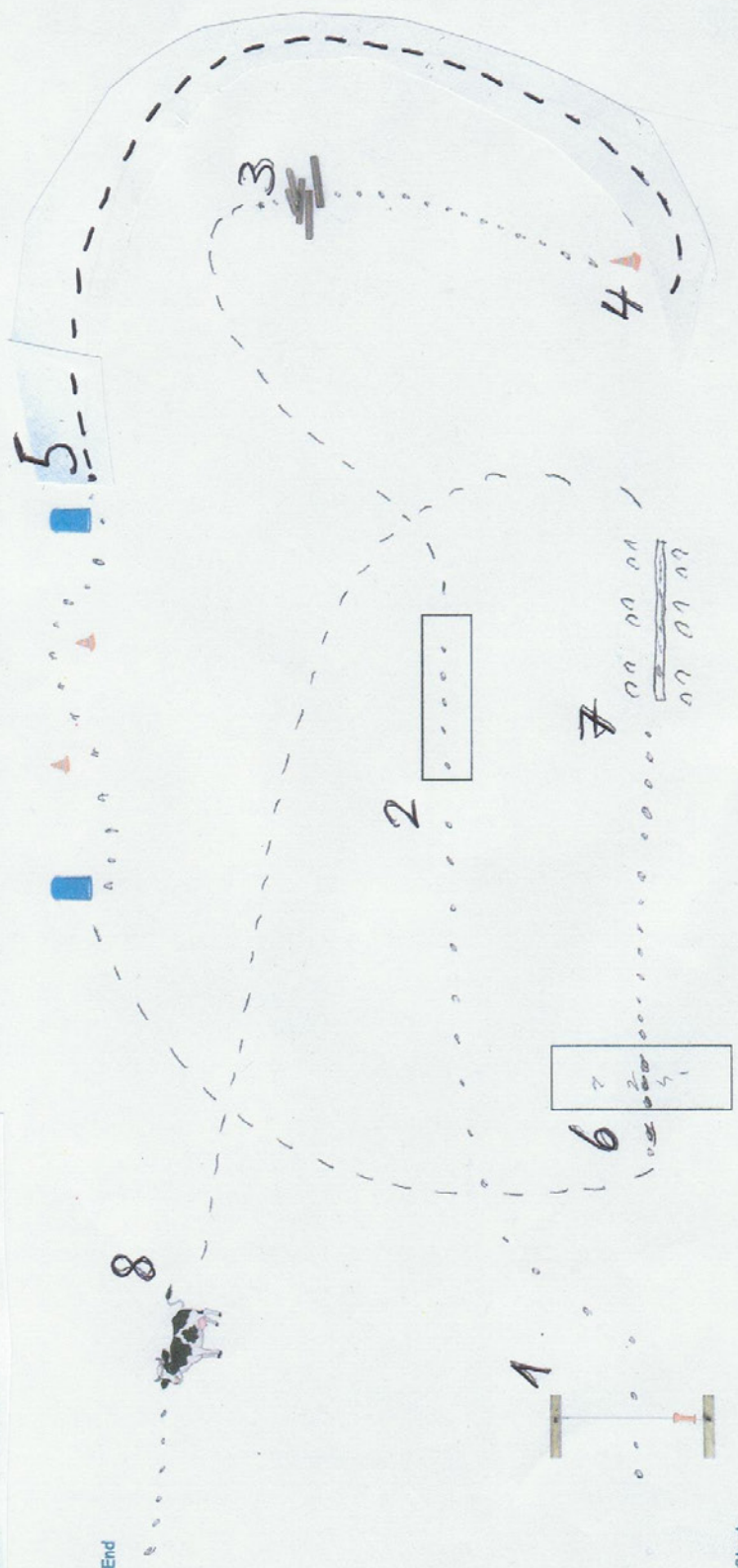
VRH Ranch Riding Pattern 2 OPEN



Beim Aufbau des Parcours werden folgende Maße empfohlen.
 Die Aufgabe kann in jede Richtung beginnen und es können wahlweise
 Marker gesetzt werden.

1. Schritt von 1 bis 2 – 9,14 Meter (30 ft)
2. Galopp von 2 bis 3 - 45,72 Meter (150 ft)
3. Verstärkter Galopp von 3 bis 4 – 60,96 Meter (200 ft)
4. Trab von 4 bis 5 – 36,58 Meter (120 ft)
5. Stop und anhalten bei 5, Wendung (egal in welche Richtung)
6. Verstärkter Schritt von 6 bis 7 – 22,86 Meter (75 ft)
7. Trab von 7 bis 8 – 27,43 Meter (90 ft)
8. Verstärkter Trab von 8 bis 9 – 73,15 Meter (240 ft)
9. Galopp von 9 bis 10 – 45,72 Meter (150 ft)
10. Anhalten und Rückwärtsrichten bei 10, ungefähr eine Pferdelänge

SQHA IN-HAND RANCH TRAIL



In Hand Ranch Trail

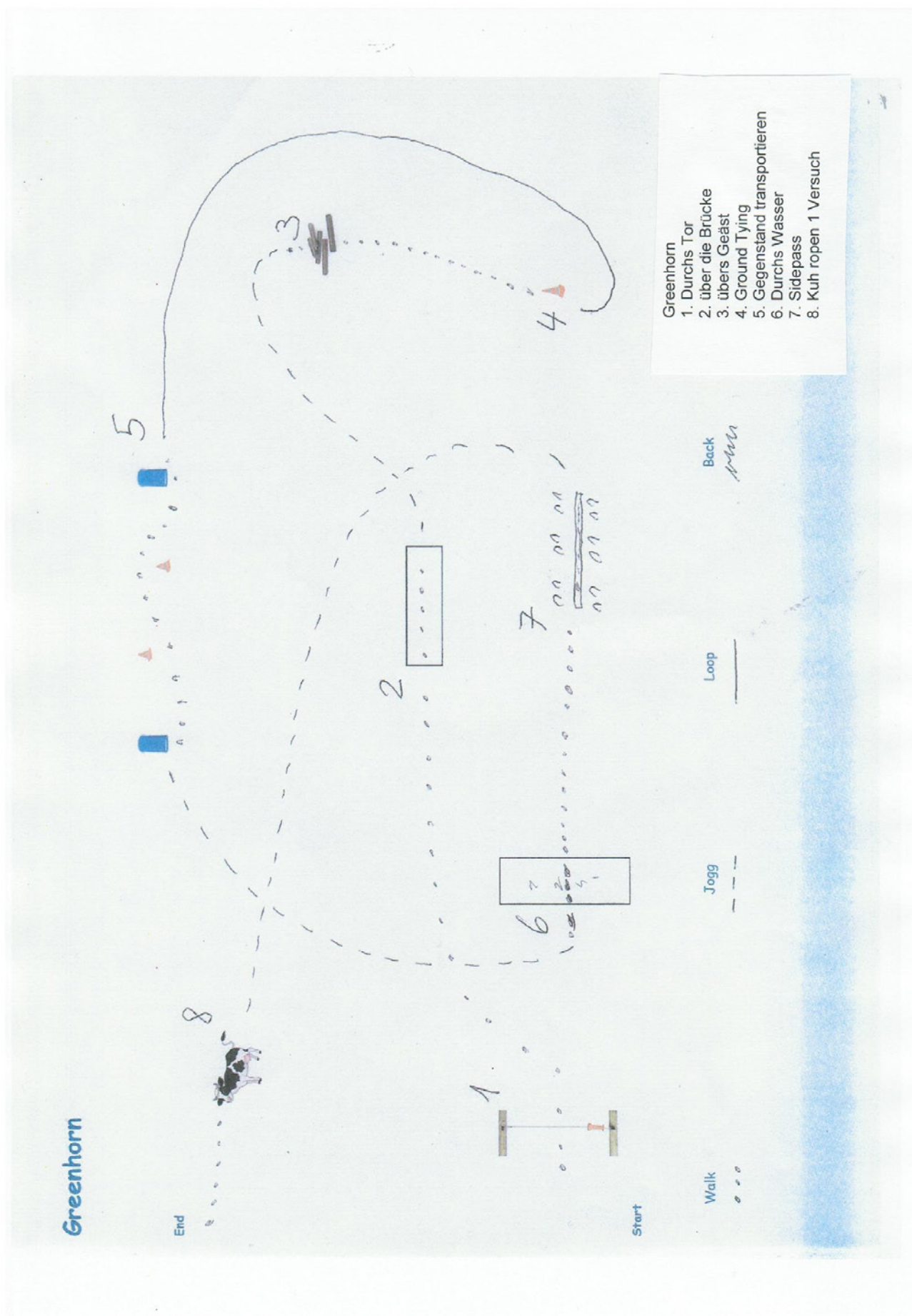
1. Durchs Tor
2. über die Brücke
3. übers Geäst
4. Linkes Vorderhuf aufnehmen und Huf auskratzen
5. Gegenstand transportieren
6. Durchs Wasser
7. Sidepass
8. Kuh ropen 1 Versuch

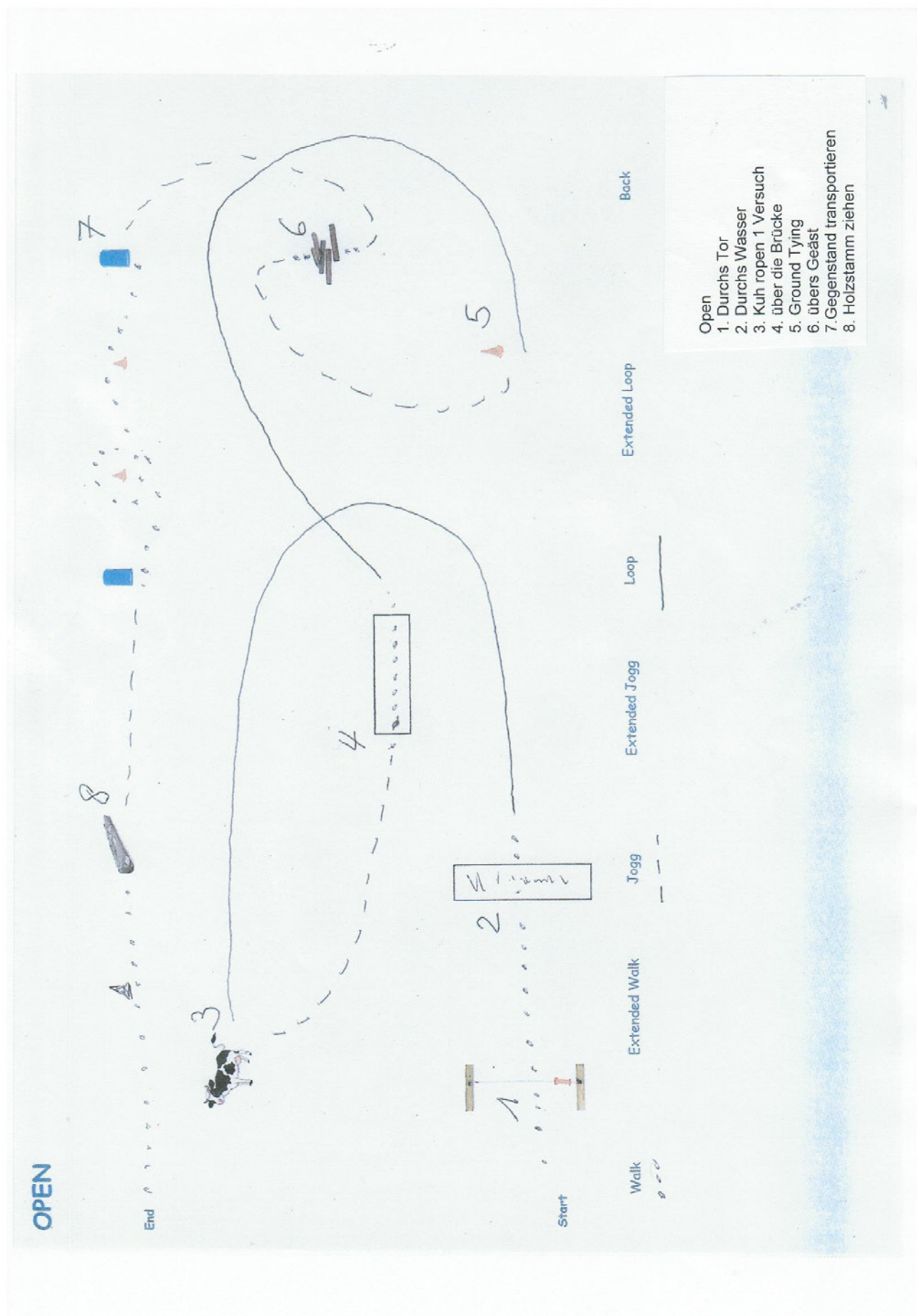
Back

Loop

Jogg

Walk

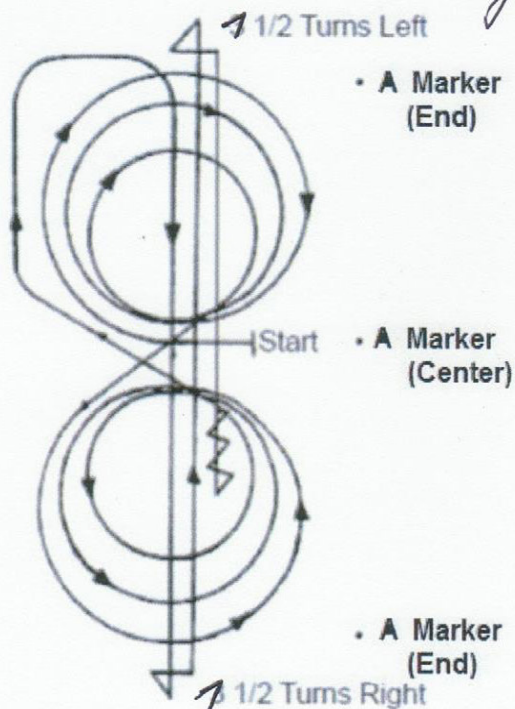




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Ranch Reining Pattern 3

Greenhorn



PATTERN 3

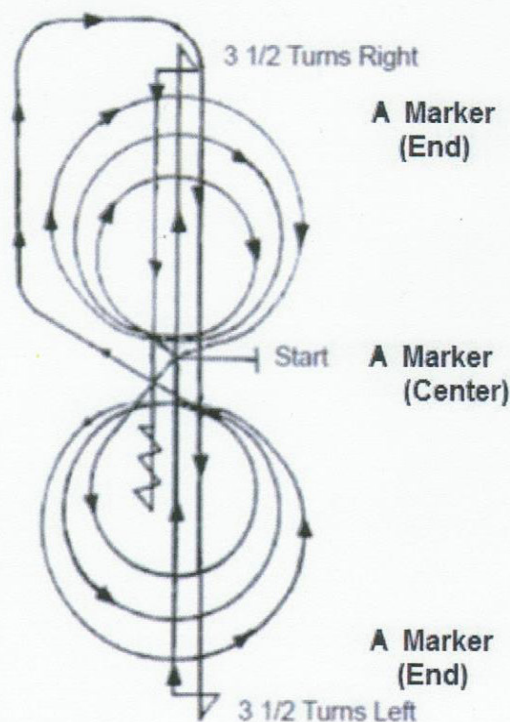
- Im Jog zum "X". Stopp. Beginn der Prüfung mit Sicht auf den Richter.
1. Im Lope (rechts). 3 Zirkel, beginnend auf die rechte Seite. Zweimal schnell und gross - einmal langsam und klein. Galoppwechsel auf "X". *einfach oder fliegend*
 2. 3 Zirkel, beginnend auf die linke Seite. Zweimal schnell und gross - einmal langsam und klein. Galoppwechsel auf "X". *einfach oder fliegend*
 3. Der Wand entlang auf den Mittel Run Down.
 4. Stopp nach dem Endmarker.
 5. $1\frac{1}{2}$ Spins auf die rechte Seite.
 6. Mittel Run Down. Stopp nach dem Endmarker.
 7. $1\frac{1}{2}$ Spins auf die linke Seite.
 8. Zurück bis nach dem Mittelmarker. Stopp.
 9. Back-up mindestens 3.05 m (10 feet). Verharren. Ende der Prüfung.

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Ranch Reining Pattern 9

Ranch Hand/Cowboys



PATTERN 9

Im Jog zum "X". Stopp. Beginn der Prüfung mit Sicht auf den Richter.

1. Im Lope (rechts). 3 Zirkel, beginnend auf die rechte Seite. Einmal langsam und klein - zweimal schnell und gross. Galoppwechsel auf "X". *einmal oder Piegend*
2. 3 Zirkel, beginnend auf die linke Seite. Einmal langsam und klein - zweimal schnell und gross. Galoppwechsel auf "X". *einmal oder Piegend*
3. Der Wand entlang auf den Mittel Run Down. Stopp nach dem Endmarker.
4. 3 1/2 Spins auf die linke Seite.
5. Mittel Run Down. Stopp nach dem Endmarker.
6. 3 1/2 Spins auf die rechte Seite.
7. Zurück bis nach dem Mittelmarker. Stopp.
8. Back-up mindestens 3.05 m (10 feet). Verharren. Ende der Prüfung.

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